

**Course 2E1 2004-05 (SF Engineers & MSISS & MEMS)****S h e e t 13**

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Due: in the tutorial sessions next Wednesday/Thursday

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**Exercise 1**

Find the standard matrix for the linear transformations  $T$  defined by the equations

(i)  $w_1 = x_1 - x_2, \quad w_2 = x_1 + x_2,$

(ii)  $w_1 = 2x - z, \quad w_2 = y, \quad w_3 = z,$

(iii)  $w_1 = x_1, \quad w_2 = x_1 + x_2, \quad w_3 = x_1 + x_2 + x_3, \quad w_4 = x_1 + x_2 + x_3 + x_4,$

and by the formulas

(v)  $T(x_1, x_2) = (x_1, -x_2),$

(iv)  $T(x_1, x_2, x_3) = (x_2, -x_1, x_2 + x_1, 3x_3, -4x_3).$

**Exercise 2**

Find  $T(\mathbf{x}) = A\mathbf{x}$  for the matrix  $A$  and the vector  $\mathbf{x}$  whenever the product makes sense (i.e. the sizes of  $A$  and  $\mathbf{x}$  fit together):

(i)  $A = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} 1 \\ -1 \end{pmatrix},$

(ii)  $A = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 2 & 3 \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} 2 \\ -1 \end{pmatrix},$

(iii)  $A = \begin{pmatrix} -1 & 1 & 0 \\ 1 & 0 & -1 \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}.$

**Exercise 3**

Use matrix multiplication to find:

(i) the reflection of the vector  $(1, -2)$  about the  $y$ -axis;

(ii) the orthogonal projection of the vector  $(-1, 2)$  to the  $x$ -axis;

(iii) the image of the vector  $(-1, 1)$  under rotation through the angle  $\frac{\pi}{3}$  about the origin.

(iv) the image of the vector  $(-2, 7)$  under rotation through the angle  $-\frac{\pi}{4}$  about the origin.