## 2E1 (Timoney) Tutorial sheet 8

[Tutorials November 29 - 30, 2006]

## Name: Solutions

1. Show that the function  $u(x, y, z) = \frac{1}{\sqrt{x^2 + y^2 + z^2}}$  satisfies the equation $\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} = 0$ 

for  $(x, y, z) \in \mathbb{R}^3 \setminus \{(0, 0, 0)\}$ . (This is called a partial differential equation, and this one is one of the most well known, Lapalace's equation.)

Solution:

$$\begin{split} u(x,y,z) &= (x^2 + y^2 + z^2)^{-1/2} \\ \frac{\partial u}{\partial x} &= -\frac{1}{2}(x^2 + y^2 + z^2)^{-3/2}(2x) \\ &= -\frac{1}{2}\frac{2x}{(x^2 + y^2 + z^2)^{3/2}} \\ &= \frac{-x}{(x^2 + y^2 + z^2)^{3/2}} \\ \frac{\partial^2 u}{\partial x^2} &= \frac{-1(x^2 + y^2 + z^2)^{3/2} - (-x)\left(\frac{3}{2}(2x)(x^2 + y^2 + z^2)^{1/2}\right)}{(x^2 + y^2 + z^2)^3} \\ &= \frac{-1(x^2 + y^2 + z^2)^{3/2} + 3x^2(x^2 + y^2 + z^2)^{1/2}}{(x^2 + y^2 + z^2)^3} \end{split}$$

We can see then by the symmetry of the function in x, y and z that the calculations of the other second order partials will work out in a similar way and result in

$$\frac{\partial^2 u}{\partial y^2} = \frac{-1(x^2 + y^2 + z^2)^{3/2} + 3y^2(x^2 + y^2 + z^2)^{1/2}}{(x^2 + y^2 + z^2)^3}$$
$$\frac{\partial^2 u}{\partial z^2} = \frac{-1(x^2 + y^2 + z^2)^{3/2} + 3z^2(x^2 + y^2 + z^2)^{1/2}}{(x^2 + y^2 + z^2)^3}$$

Adding up the last 3 formulae we get

$$\begin{aligned} \frac{\partial^2 u}{\partial x^2} &+ \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} \\ &= \frac{-3(x^2 + y^2 + z^2)^{3/2} + 3(x^2 + y^2 + z^2)(x^2 + y^2 + z^2)^{1/2}}{(x^2 + y^2 + z^2)^3} \\ &= \frac{-3(x^2 + y^2 + z^2)^{3/2} + 3(x^2 + y^2 + z^2)^{3/2}}{(x^2 + y^2 + z^2)^3} \\ &= 0 \end{aligned}$$

You might like to know that Laplace's equation is satisfied by the electrostatic potential coming from a charged object in space, satisfied in the part of space outside the object. The solution u(x, y, z) above would correspond to the potential caused by a unit charge from a point at the origin. As a charged body can be viewed as a lot of tiny charged particles (like say ions or electrons and protons) you can perhaps imagine that there is a way to think of solutions of Laplace's equation in terms of adding up the contributions of solutions like the u(x, y, z) above translated around to represent changes at other points than the origin.

Laplace's equation is also satisfied by steady state temperature distributions u(x, y, x) in a body and by gravitational potentials.

The *Heat equation* is another very basic equation. It would have a time dependent and would involve (say) v(x, y, z, t) for the heat at position (x, y, z) at time t. It looks like

$$\frac{\partial v}{\partial t} = k^2 \left( \frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} + \frac{\partial^2 v}{\partial z^2} \right)$$

where  $k^2$  represents the thermal diffusivity of the material.

One of the other really standard partial differential equations (PDEs) that you will come across in detail in third year is the *wave equation*. It has a second order partial with respect to t in place of the first order  $\partial v/\partial t$  and the  $k^2$  will be replaced by something that relates to the tension in whatever is vibrating.

2. Find the critical points in  $\mathbb{R}^2$  of  $f(x, y) = 4xy - x^4 - y^4$ .

Solution: The idea is to find the points (x, y) where  $\nabla f = 0$ . So we have to find the solutions of the system

$$\begin{cases} \frac{\partial f}{\partial x} = 0\\ \frac{\partial f}{\partial y} = 0\\ \begin{cases} 4y - 4x^3 = 0\\ 4x - 4y^3 = 0\\ \\ x - y^3 = 0\\ \\ x - y^3 = 0\\ \end{cases}$$
$$\begin{cases} y = x^3\\ x = y^3 \end{cases}$$

It follows that  $x = y^3 = (x^3)^3 = x^9$ , or  $x^9 - x = 0$  or  $x(x^8 - 1) = 0$ . Thus either x = 0 or  $x^8 = 1$ . If  $x^8 = 1$  we have  $(x^4)^2 = 1$ , thus  $x^4 = 1$ . That is  $(x^2)^2 = 1$ , and so  $x^2 = 1$ , which means x = 1 or x = -1.

The three cases are then x = 0, x = 1 and x = -1. As we must have  $y = x^3$  that gives us 3 critical points (0, 0), (1, 1) and (-1, -1).

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