# 9 Red-Black (search) trees

#### 9.1 Definition of redblack trees

Bayer (1972), also Guibas and Sedgewick (1978). See Wikipedia for later improvements.

There are ways of keeping a binary search tree sufficiently well balanced so that the worst-case cost of search, insert, and delete, is  $O(\log n)$  (in a tree with n nodes): AVL trees, 2/3-trees, for example, but we focus on red-black trees, which seem to be the best.

A red-black tree is a binary tree in which every node has a colour, red or black, with the following two properties.

No double red: every red node has a black parent.

**Rank balancing:** for every node v, for every leaf descendant x of v, the path from v to x in the tree contains the same number of black nodes. This number is called the rank of v.

Rank balancing can be introduced another way.

**Definition of** rank(v):

maximum rank of its children if v is red 1 + maximum rank of its children if v is black

and

## Balancing:

both children of v have the same rank.

We write 'both children' on the understanding that if one or both children are missing then they are treated as if their ranks were zero.

## 9.2 Depth of a red-black tree

(9.1) Lemma Let v be a node in a red-black tree. If v has rank k, then it has at least  $2^k - 1$  black descendants.<sup>1</sup>

**Proof.** By an inductive argument. If u is a leaf, then either it is red with rank 0 and  $2^0 - 1$  black descendants, or it is black with rank 1 and  $2^1 - 1$  black descendants.

Induction: Suppose that v has one child u or two children u and w. If v has only one child, u, say, then u is red and v is black with rank 1 and  $2^1 - 1$  black descendants.

If v has two children u and w, then by rank balancing they have the same rank  $\ell$ . If v is red then v has rank  $\ell$  and it has at least  $2(2^{\ell}-1)$  black descendants (induction) which is at least  $2^{\ell}-1$  since the latter is nonnegative.

If v is black then it has rank  $\ell+1$  and each child has at least  $2^{\ell}-1$  black descendants; since v is also black, it has at least  $2^{\ell+1}-1$  black descendants, as required.

(9.2) Lemma Let T be a nonempty red-black tree whose root has rank k. Then T has height at most 2k.

<sup>&</sup>lt;sup>1</sup>This corrects an error in the notes.

<sup>&</sup>lt;sup>2</sup>Another error corrected.

**Proof.** Let u be any node in T, and let r be its rank. Claim that the height of u is at most 2r.

Consider a *longest* path from u to a a leaf descendant x. This is a sequence of nodes; let R be the subsequence of red nodes and B the subsequence of black nodes. Let R' be the subsequence of red nodes *excluding* u if u is red. Then for every node v in R' its parent is in B, so  $|R'| \leq |B| = r$ . Therefore  $|R| \leq r + 1$  and the path contains at most 2r + 1 nodes. The number of nodes in the path, minus 1, is the height of u, and is at most 2r. Or the tree has height at most 2k.

(9.3) Corollary A red-black tree with n nodes has height  $O(\log n)$ .

**Proof.** Let h be the height of T and k the rank of its root.<sup>3</sup> T has at least  $2^k - 1$  black nodes,<sup>4</sup> so therefore

$$2^k - 1 \le n$$
 
$$2^k \le n + 1$$
 
$$k < \le \log_2(n+1)$$
 
$$h \le 2k \le \log_2(n+1)$$

## 9.3 Operations on red-black search trees

A red-black search tree is a red-black tree whose nodes carry sortable keys in ascending order. Operations search, insert, and delete follow the pattern for general binary search trees, but insertion will usually lead to a *double red* situation in which exactly one node has a red parent, or a *rank deficit* situation in which exactly one node has a sibling of different rank.

Searching is  $O(\log n)$ . Procedure to fix double red and rank deficit are illustrated below. They also are  $O(\log n)$ .

### 9.4 Rotation

In summary, a red-black tree supports search, insert, and delete, in time  $O(\log n)$ . The fix double red and fix rank deficit procedures involve

- Promotion: change red nodes to black
- Demotion: change black nodes to red
- Rotation: as illustrated. The management of colours is a separate issue, but the main point is that all the actions except promotion or demotion involve one or two rotations, and rotations preserve inorder.

 $<sup>^3</sup>$ Possibly T is empty, but that is trivial.

<sup>&</sup>lt;sup>4</sup>Another correction,

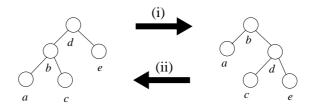


Figure 1: Rotation: (i) rotate left child b up; (ii) rotate right child d up.

### 9.5 Fix double red

Generally, p will point to a red node, and it will have a red parent, though later on this may not be true.

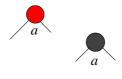
In the simplest case p points to a red root with no parent.

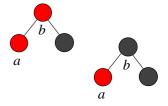
Case: root a is red.

Make it black and stop.

Case: red parent b is root.

Make it black and stop.





Case: p points to a red node a, red parent b, black grandparent d, red sibling e of b. 'Promote': Make b and e black and d red, let p = d, and continue.

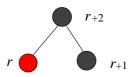
Case: p points to a red node a whose rank is r, with various other nodes as shown. Rotate b upwards and change the colours as shown. The problem is fixed.

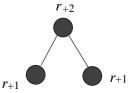
Case: p points to d as shown. Rotate d upwards, and rotate it upwards again to obtain the layout shown. Adjust the colours as shown. The problem is fixed.

## 9.6 Fix rank deficit

Two siblings have different ranks, r and r + 1. In general we assume that p points to the deficient node, though initially the deficient node could be null.

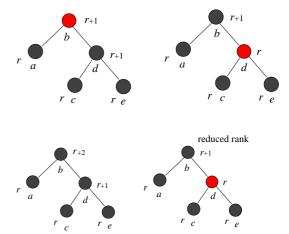
Case: The deficient node is red. Make it black and stop.





Case: the deficient node a is black, with red parent b and black sibling d both of whose children are null or black. Make d red and b black and stop.

Case: p points to the deficient node a which is black, with black parent b and black sibling d both of whose children are null or black. **Demote:** make d red and continue with p pointing to b (whose rank has dropped by 1).

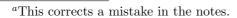


In the later figures, colours green and blue are used where both red and black are possibilities.

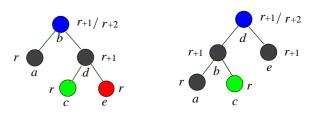
Case: p points to a black node a, its sibling d is also black, and the child e of d, which is more distant from a, is red. Rotate d upwards and adjust the colours as shown. Done.

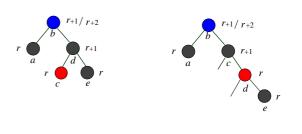
 $^a$ An error in the figure, the new rank of b, is corrected.

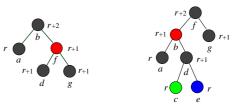
Case: p points to a black node a, its sibling d is also black, the child c of d, which closer to a, is red, and its sibling e is null or black. Rotate d upwards, and adjust the colours as shown. The left child of d after rotation was the right child of c before rotation and is black, so the no-double-red condition holds. There is still a rank deficit at a, but the altered tree fits the previous case and is corrected in one step. a



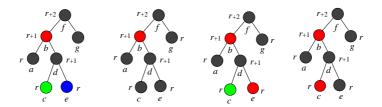
Case: p points to a black node a, and its sibling f is red. Rotate f upwards and adjust colours as shown. The node a is still deficient, but the cases raised have already been dealt with; they depend on the colours of the children c and e of d.







Here are the three different possibilities depending on the colours of c and e:



## 9.7 Join and split

**Join.** Given red-black search trees  $T_1, T_2$ , and a key x, where the keys in  $T_1$  are less than x and those in  $T_2$  are greater than x, it is possible to join  $T_1$ , x, and  $T_2$  into a single red-black search tree, in  $O(\log n)$  operations.

Of course the trees  $T_1$  and  $T_2$  are lost.

This is the general idea.

- Create a new node N containing the key x. Let  $r_1$  and  $r_2$  be the ranks of  $T_1$  and  $T_2$ .
- If  $r_1 = r_2$ , then N will be the root of the new tree, black, with left and right subtrees  $T_1$  and  $T_2$ .
- If  $r_1 < r_2$ , go down the left branch of  $T_2$  until a black node y of rank  $r_1$  is found. Let z be the parent of y in  $T_2$ . Make N red, give it left subtree  $T_1$  and right child y, and make N the left child of z. This can create a double red; call fix double red.
- If  $r_1 > r_2$ : similar.

**Split.** Given a red-black search tree T and a key x occurring in T, it is possible in  $O(\log n)$  operations to break up T into two search-trees, one,  $T_1$ , containing all keys < x and the other,  $T_2$ , containing all keys > x. (The key x is separated from these trees.)

Of course the structure of T is lost.

The idea is: suppose that N was the node containing x in the tree. Follow the path from N to the root, identifying subtrees to be added to  $T_1$  and  $T_2$ . This is somewhat tricky.

 $T_1$  and  $T_2$  can be built by repeated joining.

This involves  $O(\log n)$  join operations each costing  $O(\log n)$ .

However with care and ingenuity the split operation can be accomplished in  $O(\log n)$  operations rather than  $O((\log n)^2)$ . It's somewhat complicated to accomplish and more complicated to analyse.