

Hyach Gerontocracy Fleet List – BSW A Call to Arms Points

Common Hulls Name, ISD, Cost

Hyach Aichi Kav Stealth Cruiser - 2210 - 70 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	5	17/5	20/4	1	None	Jump Point, Flight Computer, Interceptors 1, Stealth 4+
Weapon			Range	Arc	AD	Special	
Spinal Laser			30	B	4	Beam, Double Damage, Super AP, Slow-Loading	
Medium Laser Cannon			15	F	6	Beam, Super AP	
Medium Laser Cannon			15	P	4	Beam, Super AP	
Medium Laser Cannon			15	S	4	Beam, Super AP	

Hyach Ecamron Tek Freighter - 2213 - 15 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
5	1/45°	4	12/4	12/3	1	None	Interceptors 1
Weapon			Range	Arc	AD	Special	
Maser			4	T	1	Precise, Mini-Beam	

Hyach Evirol Tek Logistics Cruiser - 2216 - 40 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
7	1/45°	5	23/6	21/5	6	None	Jump Point, Interceptors 1, Shuttles 1
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			18	F	2	Beam, Super AP	
Maser			8	F	2	Precise, Mini-Beam	
Maser			8	A	2	Precise, Mini-Beam	
Maser			8	P	2	Precise, Mini-Beam	
Maser			8	S	2	Precise, Mini-Beam	

Hyach Irokai Kam Battlecruiser - 2023 - 105 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	1/45°	5	29/7	30/5	2	None	Jump Point, Flight Computer, Interceptors 2
Weapon			Range	Arc	AD	Special	
Spinal Laser			55	B	4	Beam, Double Damage, Super AP, Slow-Loading	
Medium Laser Cannon			25	F	6	Beam, Super AP	
Medium Laser Cannon			25	A	2	Beam, Super AP	
Medium Laser Cannon			25	P	3	Beam, Super AP	
Medium Laser Cannon			25	S	3	Beam, Super AP	
Maser			12	F	4	Precise, Mini-Beam	
Maser			12	A	2	Precise, Mini-Beam	
Maser			12	P	2	Precise, Mini-Beam	
Maser			12	S	2	Precise, Mini-Beam	

Hyach Okath Kat Fast Frigate - 2215 - 60 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
14	1/90°	4	12/4	14/3	1	None	Flight Computer, Interceptors 1
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			22	F	6	Beam, Super AP	
Medium Laser Cannon			22	A	4	Beam, Super AP	

Hyach Senchlat Kam Light Cruiser - 2217 - 80 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	2/45°	4	20/5	22/4	1	None	Flight Computer, Interceptors 1
Weapon			Range	Arc	AD	Special	
Blast Laser			30	F	8	AP, Mini-Beam, Double Damage	
Blast Laser			30	A	4	AP, Mini-Beam, Double Damage	
Maser			10	F	1	Precise, Mini-Beam	
Maser			10	A	1	Precise, Mini-Beam	

Hyach Tachila Kor Scout Carrier - 2215 - 72 Points + 28 Pts Fighters (Darth) = 100 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	1/45°	4	29/7	33/6	-	4 Fighter Flights	Jump Point, Flight Computer, Interceptors 2, Carrier 2, Scout, Stealth 3+
Weapon			Range	Arc	AD	Special	
Blast Laser			35	F	2	AP, Mini-Beam, Double Damage	
Maser			15	F	5	Precise, Mini-Beam	
Maser			15	A	2	Precise, Mini-Beam	
Maser			15	P	1	Precise, Mini-Beam	
Maser			15	S	1	Precise, Mini-Beam	

Hyach Urutha Kal Dreadnought - 2207 - 131 Points + 14 Pts Fighters (Darth) = 145 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
6	1/45°	6	37/9	38/7	3	2 Fighter Flights	Advanced Jump Point, Flight Computer, Interceptors 2
Weapon			Range	Arc	AD	Special	
Spinal Laser			60	B	4	Beam, Double Damage, Super AP, Slow-Loading	
Blast Laser			35	F	4	AP, Mini-Beam, Double Damage	
Medium Laser Cannon			30	F	6	Beam, Super AP	
Medium Laser Cannon			30	A	2	Beam, Super AP	
Medium Laser Cannon			30	P	3	Beam, Super AP	
Medium Laser Cannon			30	S	3	Beam, Super AP	
Maser			14	F	4	Precise, Mini-Beam	
Maser			14	A	2	Precise, Mini-Beam	
Maser			14	P	2	Precise, Mini-Beam	
Maser			14	S	2	Precise, Mini-Beam	

Hyach Achilat Breaching Pod - 2240 - 4 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
7	SM	3	-	-	1	-	Breaching Pod, Dodge 4

Hyach Dartha Medium Fighters - 2222 - 7 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
10	SM	4	+1	-	-	-	Dodge 2+, Fighter
Weapon			Range	Arc	AD	Special	
Light Blast Laser			2	T	2	Super AP	

Hyach Doskva Stealth Fighters - 2254 R - 8 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
9	SM	4	+1	-	-	-	Dodge 3+, Fighter, Stealth 3+
Weapon			Range	Arc	AD	Special	
Light Blast Laser			2	T	2	Super AP	

Note: All Hyach Auxiliary Craft Are Atmospheric.

Variant Hulls Name, ISD, Rarity (Common = blank, Uncommon = U, Rare = R, Unique = Q), Cost

Hyach Aichi Tal Infiltrator - 2244 U - 65 Points + 8 Points Pods = 73 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	5	17/5	20/4	12	2 Breaching Pods	Jump Point, Flight Computer, Interceptors 1, Stealth 4+, Shuttles 3
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			15	F	4	Beam, Super AP	
Medium Laser Cannon			15	P	2	Beam, Super AP	
Medium Laser Cannon			15	S	2	Beam, Super AP	
Maser			7	F	2	Precise, Mini-Beam	

Hyach Evirol Kon Auxiliary Carrier - 2230 - 50 Points + 28 Pts Fighters (Darth) = 78 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
7	1/45°	5	23/6	21/5	1	None	Jump Point, Interceptors 1, Carrier 2
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			18	F	2	Beam, Super AP	
Maser			8	F	2	Precise, Mini-Beam	
Maser			8	A	2	Precise, Mini-Beam	
Maser			8	P	2	Precise, Mini-Beam	
Maser			8	S	2	Precise, Mini-Beam	

Hyach Irokai Kar Strike Cruiser - 2224 U - 96 Points + 14 Pts Fighters (Darth) = 110 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	1/45°	5	29/7	30/5	2	2 Fighter Flights	Jump Point, Flight Computer, Interceptors 2
Weapon			Range	Arc	AD	Special	
Spinal Laser			55	B	4	Beam, Double Damage, Super AP, Slow-Loading	
Medium Laser Cannon			25	F	2	Beam, Super AP	
Medium Laser Cannon			25	A	2	Beam, Super AP	
Medium Laser Cannon			25	P	3	Beam, Super AP	
Medium Laser Cannon			25	S	3	Beam, Super AP	
Maser			12	F	4	Precise, Mini-Beam	
Maser			12	A	2	Precise, Mini-Beam	
Maser			12	P	2	Precise, Mini-Beam	
Maser			12	S	2	Precise, Mini-Beam	

Hyach Irokai Kal Command Gunship - 2165 R - 133 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	1/45°	5	29/7	30/5	3	None	Jump Point, Flight Computer, Interceptors 1, Command +1
Weapon			Range	Arc	AD	Special	
Spinal Laser			55	B	4	Beam, Double Damage, Super AP, Slow-Loading	
Heavy Laser Cannon			40	F	6	Beam, Double Damage, Super AP	
Heavy Laser Cannon			40	A	6	Beam, Double Damage, Super AP	
Heavy Laser Cannon			40	P	4	Beam, Double Damage, Super AP	
Heavy Laser Cannon			40	S	4	Beam, Double Damage, Super AP	

Hyach Okath Kur Escort Frigate - 2218 U - 63 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
14	1/90°	4	12/4	14/3	1	None	Flight Computer, Interceptors 2
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			22	F	2	Beam, Super AP	
Maser			10	F	5	Precise, Mini-Beam	
Maser			10	A	2	Precise, Mini-Beam	
Maser			10	P	2	Precise, Mini-Beam	
Maser			10	S	2	Precise, Mini-Beam	

Hyach Senchlat Kes Combat Scout - 2219 U - 78 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	2/45°	4	20/5	24/4	-	None	Flight Computer, Scout, Interceptors 1, Stealth 3+
Weapon			Range	Arc	AD	Special	
Blast Laser			35	F	4	AP, Mini-Beam, Double Damage	
Medium Laser Cannon			28	A	4	AP, Mini-Beam, Double Damage	
Maser			10	F	1	Precise, Mini-Beam	
Maser			10	A	1	Precise, Mini-Beam	

Hyach Senchlat Kir Ballistic Cruiser - 2258 R - 80 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	2/45°	4	20/5	24/4	-	None	Flight Computer, Scout, Interceptors 1, Stealth 3+
Weapon			Range	Arc	AD	Special	
Proximity Laser			30	F	8	Beam, Super AP	
Proximity Laser			30	A	4	Beam, Super AP	
Maser			10	F	1	Precise, Mini-Beam	
Maser			10	A	1	Precise, Mini-Beam	

Bases & Defences Name, ISD, Cost**Hyach Utara Tor Stellar Fortress - 2218 - 800 Points**

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
-	-	5	900/450/225	-	40	6 Fighter Flights	Command +1, Defence Network 6, Immobile, Interceptors 6, Space Station, Targets 4
Weapon			Range	Arc	AD	Special	
Spinal Laser			60	-	4	Beam, Double-Damage, Super AP, Slow-Loading	
Blast Laser			40	-	6	AP, Mini-Beam, Double Damage	
Medium Laser Cannon			30	-	10	Beam, Super AP	
Maser			15	-	4	Precise, Mini-Beam	

Hyach Takalti Kal Heavy Orbital Satellite - 2230 - 75 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
-	-	5	18/4	-	-	None	Immobile, Interceptors 2
Weapon			Range	Arc	AD	Special	
Spinal Laser			40	T	4	Beam, Double-Damage, Super AP, Slow-Loading	
Blast Laser			25	T	4	AP, Mini-Beam, Double Damage	
Medium Laser Cannon			20	T	4	Beam, Super AP	
Maser			9	T	2	Precise, Mini-Beam	

Hyach Takalti Kam Orbital Satellite - 2212 - 25 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
-	-	5	7/2	-	-	None	Immobile, Interceptors 1
Weapon			Range	Arc	AD	Special	
Blast Laser			18	T	4	AP, Mini-Beam, Double Damage	
Maser			7	T	1	Precise, Mini-Beam	