

Dilgar Imperium Fleet List – BSW A Call to Arms Points

Common Hulls Name, ISD, Cost

Dilgar Abrithi Assault Cruiser - 2226 - 40 Points + 8 Points Pods = 48 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	2/45°	4	17/4	23/6	16	2 Breaching Pods	Shuttles 4
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			15	F	4	Beam, Super AP	
Light Laser Cannon			8	F	2	Beam	
Plasma Torch			4	P	2	Super AP	
Plasma Torch			4	S	2	Super AP	
Scatter Pulsar			4	T	1	Anti-Fighter, Weak	

Dilgar Athraskala Heavy Bomber - 2229 - 60 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	4	22/6	26/7	2	None	None
Weapon			Range	Arc	AD	Special	
Mass Driver			30	B	6	AP, Mass Driver, Slow-Loading, Triple Damage	
Early Missile Rack			20	F	2	Precise, Slow-Loading, Super AP	
Early Missile Rack			20	A	2	Precise, Slow-Loading, Super AP	
Bomb Rack			15	F	4	Precise, Slow-Loading, Super AP	
Scatter Pulsar			4	F	1	Anti-Fighter, Weak	
Scatter Pulsar			4	A	1	Anti-Fighter, Weak	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Delegor Suicide Frigate - 2232 only - 25 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	2/45°	3	12/3	7/2	None	None	Kamikaze 18*
Weapon			Range	Arc	AD	Special	
Scatter Pulsar			2	T	2	Anti-Fighter, Weak	

* **Kamikaze:** Treat as having Damage 18 & +2 CQ for all "Give me Ramming Speed!" Special Action rolls.

Dilgar Eskravat Refueling Barge - 2229 - 46 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	4	22/6	20/5	1	None	None
Weapon			Range	Arc	AD	Special	
Early Missile Rack			20	F	2	Precise, Slow-Loading, Super AP	
Early Missile Rack			20	A	2	Precise, Slow-Loading, Super AP	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Garasoch Heavy Carrier - 2231 - 55 Points + 40 Pts Fighters (Thoruns) = 95 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	5	20/5	26/7	4	8 Fighter Flights	Jump Point, Fleet Carrier, Carrier 2
Weapon			Range	Arc	AD	Special	
Energy Pulsar			10	F	4	Twin-Linked	
Scatter Pulsar			4	F	3	Anti-Fighter, Weak	
Scatter Pulsar			4	A	3	Anti-Fighter, Weak	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Jashakar Frigate - 2224 - 40 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
14	2/90°	4	8/2	13/4	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			15	F	4	Beam, Super AP	
Medium Bolter			15	F	4	AP, Double Damage	
Light Laser			10	F	2	Beam	
Light Bolter			10	F	4	AP	
Plasma Torch			4	A	4	Super AP	

Dilgar Leskrati Jumpcruiser - 2221 - 52 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	2/45°	4	26/6	31/7	3	None	Jump Point
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			18	F	4	Beam, Super AP	
Energy Pulsar			10	F	2	Twin-Linked	
Energy Pulsar			10	P	2	Twin-Linked	
Energy Pulsar			10	S	2	Twin-Linked	
Scatter Pulsar			4	F	3	Anti-Fighter, Weak	
Scatter Pulsar			4	A	3	Anti-Fighter, Weak	
Scatter Pulsar			4	P	3	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Mishakur Dreadnought - 2227 - 100 Points + 10 Pts Fighters (Thoruns) = 110 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
10	1/45°	5	31/8	40/10	6	2 Fighter Flights	Jump Point, Command +1
Weapon			Range	Arc	AD	Special	
Heavy Bolter			30	B	12	AP, Double Damage	
Heavy Bolter			30	B(a)	6	AP, Double Damage	
Quad Pulsar			30	F	6	Double Damage, Twin Linked	
Early Missile Rack			20	T	2	Precise, Slow-Loading, Super AP	
Medium Laser Cannon			20	F	4	Beam, Super AP	
Plasma Torch			5	F	4	Super AP	
Scatter Pulsar			5	F	4	Anti-Fighter, Weak	
Scatter Pulsar			5	A	4	Anti-Fighter, Weak	
Scatter Pulsar			5	P	4	Anti-Fighter, Weak	
Scatter Pulsar			5	S	4	Anti-Fighter, Weak	

Dilgar Ni'Tratha Jumpcruiser - 2214 - 48 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	1/45°	4	21/6	26/6	2	None	Jump Point
Weapon			Range	Arc	AD	Special	
Heavy Plasma Cannon			12	F	6	AP, Twin-Linked, Double Damage	
Medium Plasma Cannon			8	P	2	AP, Twin-Linked	
Medium Plasma Cannon			8	S	2	AP, Twin-Linked	
Light Bolter			8	F	6	AP	
Light Bolter			8	A	4	AP	
Light Bolter			8	P	4	AP	
Light Bolter			8	S	4	AP	

Dilgar Ochlavita Destroyer - 2227 - 53 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	2/45°	5	18/4	24/6	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			18	F	4	Beam, Super AP	
Medium Bolter			15	F	4	AP, Double Damage	
Medium Bolter			15	A	4	AP, Double Damage	
Point Pulsar			15	F	4	Precise	
Bomb Rack			15	F	1	Precise, Slow-Loading, Super AP	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Rishekar Early Frigate - 2210 - 28 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
16	2/45°	4	8/2	10/3	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Plasma Cannon			8	F	6	AP, Twin-Linked	
Light Laser Cannon			8	F	3	Beam	
Light Plasma Cannon			4	A	1	AP	
Light Plasma Cannon			4	P	1	AP	
Light Plasma Cannon			4	S	1	AP	

Dilgar Senschuka Patrol Ship - 2224 - 33 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
15	2/90°	3	10/3	12/3	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Bolter			15	F	4	AP, Double Damage	
Light Bolter			8	F	4	AP	
Light Bolter			8	A	4	AP	
Plasma Torch			3	P	2	Super AP	
Plasma Torch			3	S	2	Super AP	

Dilgar Targath Strike Cruiser - 2226 - 58 Points + 20 Pts Fighters (Thoruns) = 78 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
10	2/45°	4	21/5	24/6	2	4 Fighter Flights	None
Weapon			Range	Arc	AD	Special	
Heavy Bolter			30	F	6	AP, Double Damage	
Quad Pulsar			30	F	6	Double Damage, Twin Linked	
Energy Pulsar			10	A	4	Twin Linked	
Scatter Pulsar			5	F	3	Anti-Fighter, Weak	
Scatter Pulsar			5	A	3	Anti-Fighter, Weak	
Scatter Pulsar			5	P	1	Anti-Fighter, Weak	
Scatter Pulsar			5	S	1	Anti-Fighter, Weak	

Dilgar Tratharti Gunship - 2228 - 75 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
10	1/45°	5	25/5	28/7	2	None	None
Weapon			Range	Arc	AD	Special	
Mass Driver			35	B	6	AP, Mass Driver, Slow-Loading, Triple Damage	
Heavy Bolter			25	F	9	AP, Double Damage	
Heavy Bolter			25	A	6	AP, Double Damage	
Medium Laser Cannon			18	F	4	Beam, Super AP	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	

Dilgar Jortava Breaching Pod - 2227 - 4 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
7	SM	5	-	-	1	-	Breaching Pod, Dodge 5

Dilgar Thorun Dartfighter (Mk1) Flight - 2226-2228* - 4 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
12	SM	4	+1	-	-	-	Afterburner, Dodge 2+, Fighter
Weapon			Range	Arc	AD	Special	
Light Bolter			2	T	2		

* Post 2228, Mk2's replace all Mk1's.

Dilgar Thorun Dartfighter (Mk2) Flight - 2228 - 5 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
12	SM	4	+1	-	-	-	Afterburner, Dodge 2+, Fighter
Weapon			Range	Arc	AD	Special	
Light Bolt Cannon			2	T	2	Twin-Linked	

Dilgar Heavy Thorun Dartfighter (Mk3) Flight - 2232 R - 9 Points

Speed	Turn	Hull	Dogfight	Crew	Troops	Craft	Special
10	SM	4	+2	-	-	-	Afterburner, Dodge 3+, Fighter
Weapon			Range	Arc	AD	Special	
Light Bolt Cannon			2	T	2	Twin-Linked	
Fighter Missile			4	T	2	AP, Precise	

Variant Hulls Name, ISD, Rarity (Common = blank, Uncommon = U, Rare = R, Unique = Q), Cost

Dilgar Abrithi-B Light Carrier - 2231 U - 45 Points + 10 Pts Fighters (Thoruns) = 48 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
8	2/45°	4	17/4	23/6	16	2 Fighter Flights	None
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			15	F	4	Beam, Super AP	
Plasma Torch			4	P	2	Super AP	
Plasma Torch			4	S	2	Super AP	
Scatter Pulsar			4	T	3	Anti-Fighter, Weak	

Dilgar Athraskala-C War Bomber - 2232 U - 70 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	4	22/6	26/7	2	None	None
Weapon			Range	Arc	AD	Special	
Early Missile Rack			20	F	5	Precise, Slow-Loading, Super AP	
Early Missile Rack			20	A	2	Precise, Slow-Loading, Super AP	
Quad Pulsar			20	F	6	Double Damage, Twin-Linked	
Scatter Pulsar			4	F	1	Anti-Fighter, Weak	
Scatter Pulsar			4	A	1	Anti-Fighter, Weak	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Eskrvat-H Medical Ship - 2229 - 45 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	4	22/6	27/7	8	None	Shuttles 2
Weapon			Range	Arc	AD	Special	
Bomb Rack			15	F	2	Precise, Slow-Loading, Super AP	
Scatter Pulsar			4	F	2	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Garasoch-D Command Carrier - 2232 R - 75 Pts + 20 Pts Ftrs (Thoruns) = 95 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	1/45°	5	20/5	26/7	4	4 Fighter Flights	Jump Point, Command +1, Carrier 2
Weapon			Range	Arc	AD	Special	
Heavy Bolter			25	F	9	AP, Double Damage	
Heavy Bolter			25	P	3	AP, Double Damage	
Heavy Bolter			25	S	3	AP, Double Damage	
Medium Bolter			15	F	4	AP, Double Damage	
Scatter Pulsar			4	F	2	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	2	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Jashakar-E Escort Frigate - 2229 U - 40 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
14	2/90°	4	8/2	13/4	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Bolter			15	F	4	AP, Double Damage	
Light Bolter			10	F	4	AP	
Scatter Pulsar			4	F	4	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	2	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Jashakar-N Minesweeper - 2228 U - 43 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
14	2/90°	4	8/2	13/4	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Bolter			15	F	8	AP, Double Damage	
Light Bolter			10	F	8	AP	
Plasma Torch			4	A	4	Super AP	

Dilgar Jashakar-P Pulsar Frigate - 2231 U - 43 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
14	2/90°	4	8/2	13/4	1	None	None
Weapon			Range	Arc	AD	Special	
Energy Pulsar			10	F	8	Twin Linked	
Light Bolter			10	F	4	AP	
Scatter Pulsar			4	F	2	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	2	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Leskrati-D Command Cruiser - 2229 - 58 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
9	2/45°	4	26/6	33/8	4	None	Jump Point, Command +1
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			18	F	4	Beam, Super AP	
Quad Pulsar			25	F	3	Twin-Linked	
Quad Pulsar			25	P	3	Twin-Linked	
Quad Pulsar			25	S	3	Twin-Linked	
Scatter Pulsar			4	F	2	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	2	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Mishakur-B Supercarrier - 2232 R - 100 Points + 120 Pts Fighters (Thoruns) = 220 Pts

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
10	1/45°	5	31/8	42/12	4	12 Fighter Flight	Jump Point, Command +1, Carrier 6
Weapon			Range	Arc	AD	Special	
Heavy Bolter			30	B	12	AP, Double Damage	
Medium Laser Cannon			20	F	4	Beam, Super AP	
Scatter Pulsar			5	F	6	Anti-Fighter, Weak	
Scatter Pulsar			5	A	4	Anti-Fighter, Weak	
Scatter Pulsar			5	P	5	Anti-Fighter, Weak	
Scatter Pulsar			5	S	5	Anti-Fighter, Weak	

Dilgar Mishakur-D Command Dreadnought - 2231 Q* - 120 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	1/45°	6	31/8	44/10	4	None	Jump Point, Command +2
Weapon			Range	Arc	AD	Special	
Heavy Bolter			30	B	15	AP, Double Damage	
Heavy Bolter			30	B(a)	6	AP, Double Damage	
Mass Driver			40	B	12	AP, Mass Driver, Slow-Loading, Triple Damage	
Quad Pulsar			30	F	6	Double Damage, Twin-Loading	
Medium Laser Cannon			20	F	4	Beam, Super AP	
Medium Laser Cannon			20	A	4	Beam, Super AP	
Early Missile Rack			20	T	4	Precise, Slow-Loading, Super AP	
Scatter Pulsar			6	T	8	Anti-Fighter, Weak	

* Unique Ship: Warmaster Jha'Dur's fleet command ship.

Dilgar Ochlavita-B Carrier - 2230 U - 53 Points + 10 Pts Fighters (Thoruns) = 63 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	2/45°	5	18/4	24/6	1	2 Fighter Flights	None
Weapon			Range	Arc	AD	Special	
Medium Bolter			15	F	4	AP, Double Damage	
Medium Bolter			15	A	4	AP, Double Damage	
Point Pulsar			15	F	4	Precise	
Light Bolter			10	F	4	AP	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	1	Anti-Fighter, Weak	
Scatter Pulsar			4	S	1	Anti-Fighter, Weak	

Dilgar Ochlavita-D Destroyer Leader - 2230 R - 55 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	2/45°	5	18/4	24/6	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Laser Cannon			18	F	4	Beam, Super AP	
Quad Pulsar			25	F	6	Double Damage, Twin Linked	
Medium Bolter			15	A	4	AP, Double Damage	
Bomb Rack			20	F	1	Precise, Slow-Loading, Super AP	
Scatter Pulsar			4	F	2	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	2	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Ochlavita-E Escort Destroyer - 2229 U - 53 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	2/45°	5	18/4	24/6	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Bolter			15	F	4	AP, Double Damage	
Energy Pulsar			10	F	4	Twin-Linked	
Energy Pulsar			10	A	4	Twin-Linked	
Scatter Pulsar			4	F	4	Anti-Fighter, Weak	
Scatter Pulsar			4	A	3	Anti-Fighter, Weak	
Scatter Pulsar			4	P	3	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Ochlavita-M Missile Destroyer - 2228 R - 53 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
12	2/45°	5	18/4	24/6	1	None	None
Weapon			Range	Arc	AD	Special	
Early Missile Rack			20	F	4	Precise, Slow-Loading, Super AP	
Early Missile Rack			20	A	2	Precise, Slow-Loading, Super AP	
Scatter Pulsar			4	F	3	Anti-Fighter, Weak	
Scatter Pulsar			4	A	2	Anti-Fighter, Weak	
Scatter Pulsar			4	P	2	Anti-Fighter, Weak	
Scatter Pulsar			4	S	2	Anti-Fighter, Weak	

Dilgar Senschuka Early Patrol Ship - 2218 - 30 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
15	2/90°	3	10/3	12/3	1	None	None
Weapon			Range	Arc	AD	Special	
Medium Plasma Cannon			8	F	4	AP, Twin-Linked	
Light Plasma Cannon			5	F	2	AP	
Light Plasma Cannon			5	A	2	AP	
Plasma Torch			3	P	2	Super AP	
Plasma Torch			3	S	2	Super AP	

Dilgar Targath-C Attack Cruiser - 2231 R - 70 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
10	2/45°	4	21/5	24/6	2	None	None
Weapon			Range	Arc	AD	Special	
Heavy Bolter			30	F	6	AP, Double Damage	
Early Missile Rack			20	F	2	Precise, Slow-Loading, Super AP	
Quad Pulsar			30	F	6	Double Damage, Twin Linked	
Medium Bolter			18	A	4	AP, Double Damage	
Energy Pulsar			10	P	2	Twin Linked	
Energy Pulsar			10	S	2	Twin Linked	
Scatter Pulsar			5	F	3	Anti-Fighter, Weak	
Scatter Pulsar			5	A	1	Anti-Fighter, Weak	
Scatter Pulsar			5	P	2	Anti-Fighter, Weak	
Scatter Pulsar			5	S	2	Anti-Fighter, Weak	

Dilgar Tratharti-G Heavy Gunship - 2231 - 90 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
10	1/45°	5	25/5	28/7	2	None	None
Weapon			Range	Arc	AD	Special	
Heavy Bolter			30	F	15	AP, Double Damage	
Heavy Bolter			30	A	6	AP, Double Damage	
Scatter Pulsar			5	F	2	Anti-Fighter, Weak	
Scatter Pulsar			5	A	2	Anti-Fighter, Weak	
Scatter Pulsar			5	P	2	Anti-Fighter, Weak	
Scatter Pulsar			5	S	2	Anti-Fighter, Weak	

Bases & Defences Name, ISD, Cost**Dilgar Koratyl Defence Base - 2227 - 270 Points**

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
-	-	4	520/260/130	-	30	6 Fighter Flights	Carrier 3, Command +1, Defence Network 6, Immobile, Interceptors 4, Space Station, Targets 3
Weapon			Range	Arc	AD	Special	
Heavy Bolter			45	-	10	AP, Double-Damage	
Early Missile Rack			20	-	3	AP, Mini-Beam	
Medium Laser Cannon			25	-	5	Beam, Super AP	

Dilgar Orgolest Pulsar Platform - 2230 - 10 Points

Speed	Turn	Hull	Damage	Crew	Troops	Craft	Special
-	-	3	6/2	-	-	None	Immobile
Weapon			Range	Arc	AD	Special	
Quad Pulsar			15	T	6	AP, Twin-Linked	
Light Laser			6	T	2	Beam	
Scatter Pulsar			2	T	1	Anti-Fighter, Weak	