

Course MA2C03: Michaelmas Term 2013.

Assignment II—Worked Solutions.

1. Let \mathbb{R}^2 be the set of all ordered pairs of numbers, and let \otimes be the binary operation on \mathbb{R}^2 defined such that

$$(a, b) \otimes (c, d) = (a + c, ac + b + d)$$

for all $(a, b), (c, d) \in \mathbb{R}^2$. Prove that (\mathbb{R}^2, \otimes) is a monoid. What is the identity element of this monoid? Is the monoid (\mathbb{R}^2, \otimes) a group?

Let $(a, b), (c, d), (e, f) \in \mathbb{R}^2$. Then

$$\begin{aligned} & ((a, b) \otimes (c, d)) \otimes (e, f) \\ &= (a + c, ac + b + d) \otimes (e, f) \\ &= (a + c + e, (a + c)e + (ac + b + d) + f) \\ &= (a + c + e, ae + ce + ac + b + d + f) \\ & (a, b) \otimes ((c, d) \otimes (e, f)) \\ &= (a, b) \otimes (c + e, ce + d + f) \\ &= (a + c + e, a(c + e) + b + (ce + d + f)) \\ &= (a + c + e, ac + ae + ce + b + d + f) \\ &= ((a, b) \otimes (c, d)) \otimes (e, f) \end{aligned}$$

Therefore the binary operation \otimes on \mathbb{R}^2 is associative.

An element (e, f) of \mathbb{R}^2 is an identity element if and only if $(a, b) \otimes (e, f) = (e, f) \otimes (a, b) = (a, b)$ for all $(a, b) \in \mathbb{R}^2$. This is the case if and only if $a + e = a$ and $ae + b + f = b$ for all real numbers a and b . These identities are clearly satisfied if $e = 0$ and $f = 0$. It follows that $(0, 0)$ is an identity element for the associative binary operation \otimes on \mathbb{R}^2 , and therefore (\mathbb{R}^2, \otimes) is a monoid.

An element (c, d) of \mathbb{R}^2 is the inverse of (a, b) if and only if

$$(a, b) \otimes (c, d) = (c, d) \otimes (a, b) = (0, 0).$$

This is the case if and only if $a + c = 0$ and $ac + b + d = 0$. These equations are satisfied if and only if $c = -a$ and $d = a^2 - b$. It follows that each element (a, b) of \mathbb{R}^2 is invertible, and $(a, b)^{-1} = (-a, a^2 - b)$. It follows that (\mathbb{R}^2, \otimes) is a group.

2. (a) Describe the formal language over the alphabet $\{0,1\}$ generated by the context-free grammar whose only non-terminal is $\langle S \rangle$, whose start symbol is $\langle S \rangle$ and whose productions are the following:

$$\begin{aligned}\langle S \rangle &\rightarrow 1 \\ \langle S \rangle &\rightarrow 0\langle S \rangle\end{aligned}$$

(i.e., describe the structure of the binary strings generated by the grammar). Is this context-free grammar a regular grammar?

The language consists of all strings

$$1, 01, 001, 0001, \dots$$

of binary digits made up of n occurrences of the digit 0 followed by a single digit 1 for some $n \geq 0$.

(b) Give the specification of a finite state acceptor that accepts the language over the alphabet $\{a,b,c\}$ consisting of all words, including the empty word, where the string *aba* never occurs as a substring. (In particular you should specify the set of states, the starting state, the finishing states, and the transition table that determines the transition function of the finite state acceptor.)

States: S, A, B, E.

Start state: A.

Finishing states: S, A, B.

Transition table:

	<i>a</i>	<i>b</i>	<i>c</i>
S	A	S	S
A	A	B	S
B	E	S	S
E	E	E	E

Comments: the state E is an error state that traps errors. An error occurs if and only if the letter *a* is entered at a time when the previous characters entered make up a string concluding with the substring *ab*. This happens if and only if the finite state machine is in state B. The machine enters state B when the character *b* is entered at a time where the previous character entered was a letter *a*. The machine is

constructed so that whenever the character a is entered either the machine enters the error state or else it enters state A. Because one can halt the machine with a valid string any time up to the point that an error has occurred, the states S, A and B will all be finishing states.

(c) *Devise a regular grammar to generate the language specified in (b). (In particular, you should specify the nonterminals, the start symbol and the productions of the grammar.)*

Nonterminals: $\langle S \rangle, \langle A \rangle, \langle B \rangle$.

Start symbol: $\langle S \rangle$.

Productions:

$$\begin{aligned}\langle S \rangle &\rightarrow a\langle A \rangle \\ \langle S \rangle &\rightarrow b\langle S \rangle \\ \langle S \rangle &\rightarrow c\langle S \rangle \\ \langle A \rangle &\rightarrow a\langle A \rangle \\ \langle A \rangle &\rightarrow b\langle B \rangle \\ \langle A \rangle &\rightarrow c\langle S \rangle \\ \langle B \rangle &\rightarrow b\langle S \rangle \\ \langle B \rangle &\rightarrow c\langle S \rangle \\ \langle S \rangle &\rightarrow \varepsilon \\ \langle A \rangle &\rightarrow \varepsilon \\ \langle B \rangle &\rightarrow \varepsilon\end{aligned}$$

3. (a) *Let (V, E) be the graph with vertices a, b, c, d, e and edges ab, ae, bc, be, cd, de .*

(i) Is the graph complete?

(ii) Is the graph connected?

(iii) Is the graph regular?

(iv) Does the graph have an Eulerian trail?

(v) Does the graph have an Eulerian circuit?

(vi) Does the graph have a Hamiltonian circuit?

(vii) Is the graph a tree?

The graph is not complete, because not every pair distinct vertices determines the endpoints of an edge of the graph. For example, there is no edge with endpoints a and c .

The graph is connected. Indeed there is a walk $abcde$ in the graph that visits all vertices and therefore determines within itself a walk from any vertex to any other.

The graph is not regular, because vertices do not all have the same degree. Vertices b and e are of degree 3, whereas vertices a , c and d are of degree 2.

The graph has an Eulerian trail $baedcbe$ from the vertex b to the vertex e . (Any Eulerian trail that is not a circuit must start and end at the vertices that are of odd degree. Such a trail must therefore either start at b and end at e , or else start at e and end at b .)

The graph does not have any Eulerian circuit. A theorem states that if a graph possesses an Eulerian circuit then all vertices must be of even degree. However the vertices b and e are of odd degree.

The graph possesses Hamiltonian circuits. One such is $abcde a$.

The graph is not a tree because it has circuits. One circuit is the Hamiltonian circuit specified above. Another is $abe a$.

(b) Give an example of an isomorphism from the graph (V, E) specified in (a) to the graph (V_1, E_1) with vertices p, q, r, s, t and edges pq, ps, qt, rs, rt, st .

There are two such isomorphisms. One is $\varphi: V \rightarrow V_1$ and the other is $\psi: V \rightarrow V_1$, where

$$\varphi(a) = r, \quad \varphi(b) = s, \quad \varphi(c) = p, \quad \varphi(d) = q, \quad \varphi(e) = t,$$

and

$$\psi(a) = r, \quad \psi(b) = t, \quad \psi(c) = q, \quad \psi(d) = p, \quad \psi(e) = s.$$

Note that the vertices b and e of the graph (V, E) are of degree 3 and therefore must map under any isomorphism to vertices of (V_1, E_1) that are also of degree 3. Thus either b and e must map to s and t respectively, or else b and e must map to t and s respectively. The vertex a is the only vertex of (V, E) that is adjacent to both vertices b and e of degree 3, and must therefore map to the unique vertex r of (V_1, E_1) that is adjacent to both s and t .