

# Tutorial 1 - SOLUTIONS

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## Dual vector space

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1.  $v_1, v_2 \in V$ ,  $f_1, f_2 \in V^*$ . Suppose that in a certain basis of  $V$   $v_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ ,  $v_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$  and in the dual basis of  $V^*$  (which is uniquely defined by the choice of basis of  $V$ )  $f_1 = \begin{pmatrix} 1 & 0 \end{pmatrix}$ ,  $f_2 = \begin{pmatrix} 0 & 1 \end{pmatrix}$ .

In some new basis  $v_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ ,  $v_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$ . What is the form of  $f_1, f_2$  in the corresponding dual basis?

**Solution/Hint/Comment:** If  $v \rightarrow M \cdot v$  then  $f \rightarrow f \cdot M^{-1}$ . Need to find  $M$ . Another option is to solve  $f_i(v_j) = \delta_{ij}$  which is a basis independent relation. Answer:  $f_1 = (1/2 \quad 1/2)$ ,  $f_2 = (1/2 \quad -1/2)$ .

2. In a certain basis  $v_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and  $f_1 = \begin{pmatrix} 0 & 1 \end{pmatrix}$ . In another basis  $v_1 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ . What are the options for  $f_1$ ?

**Solution/Hint/Comment:**  $f_1(v_1) = 0$ . This property does not depend on basis. Hence, generically  $f_1 = (\lambda \quad 0)$ .

3. Consider a 2-dimensional metric space. For certain two basis vectors  $\alpha_1$  and  $\alpha_2$  the metric  $A_{ij} \equiv \langle \alpha_i, \alpha_j \rangle$  is given by  $A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix}$ . Here  $\langle \cdot, \cdot \rangle$  means scalar product. Express the vectors  $\delta^1$  and  $\delta^2$  of the canonically dual (to  $\{\alpha_1, \alpha_2\}$ ) basis as linear combinations of  $\alpha_1, \alpha_2$ .

*Recall that presence of metrics allows us to identify  $V$  and  $V^*$ , so the question is meaningful.*

**Solution/Hint/Comment:** Operation  $\langle v, \cdot \rangle$  makes vector  $v$  a linear functional on  $V$ , hence the member of  $V^*$ . This point was discussed on the lecture.

The fastest way: Consider the ansatz  $\delta^i = c^{ij} \alpha_j$  and make a trial and error search for  $c$ 's so as to satisfy  $\langle \delta^i, \alpha_j \rangle = \delta_{ij}$  (which is a property defining the dual basis). Systematic way:  $c = A^{-1}$  (easy to prove), so we have to inverse  $A$ . The answer is  $A^{-1} = \frac{1}{3} \begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix}$ .

- 4\* The question is the same as above, but for  $n$ -dimensional space. Now  $A$  is an  $n \times n$  dimensional matrix:

$$A_{ij} = \begin{pmatrix} 2 & -1 & 0 & 0 & \dots & 0 \\ -1 & 2 & -1 & 0 & \dots & 0 \\ 0 & -1 & 2 & -1 & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & 0 & -1 & 2 & -1 \\ 0 & \dots & 0 & 0 & -1 & 2 \end{pmatrix}. \quad (1)$$

It is suggested to understand the answer for the case  $n = 3, 4$  first.

*Last two questions have practical application.  $\alpha$ 's are the so called simple roots of  $\mathfrak{sl}(n+1)$  Lie algebra.  $A$  is Cartan matrix. You will encounter them in your study later.*

**Solution/Hint/Comment:**  $(A^{-1})^{ij} = \frac{j(n+1-i)}{n+1}$  for  $i \leq j$  and  $(A^{-1})^{ij} = (A^{-1})^{ji}$  for  $i > j$ . By making trial and error game for  $n = 3, 4$  one can guess this answer.

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### Vector fields and coordinate transformations

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Polar coordinates  $r, \phi$  are defined by  $x = r \cos \phi$ ,  $y = r \sin \phi$ .

Complex coordinates are defined by  $z = x + iy$ ,  $\bar{z} = x - iy$ . In the questions below do not worry that  $i$  is not real. You can formally think that  $z, \bar{z}$  parameterise 2-dimensional real space (they indeed do, even though you cannot draw coordinate axes for them) and treat  $i = \sqrt{-1}$  as just a number that you know how to operate with.

1. Rewrite  $x dy - y dx$  in polar coordinates and complex coordinates.

**Solution/Hint/Comment:** Answer:  $r^2 d\phi$  and  $\frac{i}{2} (z d\bar{z} - \bar{z} dz)$ .

2. For  $\omega = y dx + x dy$ , find such coordinate system  $\{u, v\}$  in which  $\omega = h(u)dv$ , where  $h$  is some function.

**Solution/Hint/Comment:**  $v = x + \log y$ ,  $h(u) = u = y$ .

- 3\* Explain, by counting the number of equations and variables, why for any 1-form  $\omega$  in 2 dimensions one can always find a coordinate system such that  $\omega = h(u)dv$ . Show that a similar statement does not hold in higher dimensions.

**Solution/Hint/Comment:**  $h(u)dv = h \frac{\partial v}{\partial x} dx + h \frac{\partial v}{\partial y} dy$ . We have two equations,  $h \frac{\partial v}{\partial x} = \omega_x$  and  $h \frac{\partial v}{\partial y} = \omega_y$  to find two functions. In higher dimensions, there will be three or more equations on two functions.

Take a slightly different point of view on the topic of the last lecture. To each point  $x$  of certain domain  $D$ , which can be  $\mathbb{R}^n$  or its part, we are assigning some object.

A very simple object is a real constant. Such assignment is nothing but definition of a function  $f(x)$ .

More complicated object is a  $k$ -dimensional vector. Assigning a vector to each point defines for us a vector field. In practice, we are introducing  $k$  functions  $\{\omega_1(x), \dots, \omega_k(x)\}$  to describe it, however a nontrivial point is that these functions may depend on the choice of the coordinate system in  $D$ . For the case  $k = n$  and  $\omega_i$  being the components of the **differential form**, we discussed this dependence on the lecture. Remind that differential form is parameterised as follows:

$$\omega(x) = \omega_i(x) dx^i. \quad (2)$$

*Note aside:* Take a look one more time on the function  $f(x)$  that was discussed above. To precise that the value of the function  $f$  at point  $x$  does not depend on the choice of a coordinate system, we say that  $f$  is a **scalar field**.

Another example of non-trivial vector structure is **tangent vector field**. In this case also  $k = n$ , and the tangent vector field is parameterised as

$$v(x) = v^i(x) \partial_i. \quad (3)$$

Above,  $dx^i$  and  $\partial_i$  can be thought simply as suitable mnemonic notations for basis forms, reps. tangent vectors, at each point  $x$ .

$v$  at point  $x$  is the same as the displacement vector  $\Delta \vec{x}$  used during lecture.  $\partial_i$  can be thought as unit displacements  $\Delta x_i$  in the basis directions.

Both differential form and tangent vector field are vector fields, but of different nature. At each point  $x$ ,  $\omega(x)$  and  $v(x)$  are elements of vector spaces which are dual to one another.

4. Knowing that  $dx^i$  and  $\partial_i$  are canonically dual bases, i.e. that  $dx^i(\partial_j) = \delta_j^i$ , find transformation rule for  $v^i(x)$  under the change of basis.

**Solution/Hint/Comment:** Below  $\mathbf{x} = \{\mathbf{x}^1, \mathbf{x}^2, \dots, \mathbf{x}^n\}$  and  $\mathbf{y} = \{\mathbf{y}^1, \mathbf{y}^2, \dots, \mathbf{y}^n\}$ . These are the coordinates of THE SAME point, but in different coordinate systems.

$$\begin{aligned} \omega_i(x) &= \frac{\partial y^j}{\partial x^i} \omega_j(y) \quad (\text{Discussed on the lecture}) \\ v^i(x) &= \frac{\partial x^i}{\partial y^j} v^j(y) \quad (\text{Required answer}) \end{aligned} \quad (4)$$

5. Show that  $[\iota_v w](x) \equiv v^i(x) \omega_i(x)$  is a scalar field.

**Solution/Hint/Comment:** From (4) it is obvious that  $\iota_v w$  is invariant under coordinate transformations.

6. Consider a set of trajectories of a particle given by  $x^i(t, \theta_1, \theta_2, \dots, \theta_{n-1})$ , where  $t$  is time and  $\theta$ 's are "initial conditions", so that this set covers  $D$ .

*Example:*  $x^1 = t \cos \theta_1$ ,  $x^2 = t \sin \theta_1$ ,  $D$  is  $\mathbb{R}^2$  without origin.

- a) Show that the velocity vector of the particle  $\{\frac{dx^1}{dt}, \dots, \frac{dx^n}{dt}\}$  defines for us tangent vector field, i.e. that it properly transforms under the change

of coordinates (hence the name "tangent vector field" because velocities are vectors tangent to trajectory).

**Solution/Hint/Comment:**  $x$  and  $y$  - two coordinate systems. Considering  $x = x(y)$ :  $\frac{dx^i}{dt} = \frac{\partial x^i}{\partial y^j} \frac{dy^j}{dt}$ , which is the same as (4), second line.

b) Compute the velocity field for the above-mentioned example in the coordinate system  $\{x^1, x^2\}$  and in the polar coordinates. Draw a plot of this vector field.

**Solution/Hint/Comment:** Below  $x^1 \equiv x$ ,  $x^2 \equiv y$ .

In the original coordinates the two components of the vector field is  $\{\frac{dx}{dt}, \frac{dy}{dt}\}$ , by substituting explicit expressions for  $x^i(t, \theta_1)$  and differentiating, we get  $\{\cos \theta_1, \sin \theta_1\} = \{\frac{x}{\sqrt{x^2+y^2}}, \frac{y}{\sqrt{x^2+y^2}}\}$ . In this coordinate frame the basis tangent vectors are denoted by  $\partial_x$  and  $\partial_y$ . So the vector field is

$$\frac{x}{\sqrt{x^2+y^2}}\partial_x + \frac{y}{\sqrt{x^2+y^2}}\partial_y.$$

In the polar coordinates, the components of the vector field are  $\{\frac{dr}{dt}, \frac{d\varphi}{dt}\}$ . We have to find  $r, \varphi$  explicitly as a functions of  $t$  and  $\theta_1$ . From definition of the polar coordinates,  $x = r \cos \varphi$ ,  $y = r \sin \varphi$ , it is evident that  $r = t$ ,  $\varphi = \theta_1$ . Therefore, the components of the vector field is  $\{1, 0\}$ . Since the basis vectors are denoted as  $\partial_r$  and  $\partial_\varphi$ , we get  $1 \times \partial_r + 0 \times \partial_\varphi =$

$$\partial_r$$

Note the answer in  $\{x, y\}$  fame is easy to obtain by applying chain rule:

$$\partial_r = \frac{\partial x}{\partial r}\partial_x + \frac{\partial y}{\partial r}\partial_y = \frac{x}{\sqrt{x^2+y^2}}\partial_x + \frac{y}{\sqrt{x^2+y^2}}\partial_y.$$

7. Rewrite  $x\partial_y - y\partial_x$  in polar coordinates and complex coordinates.

**Solution/Hint/Comment:** Answer:  $\partial_\phi$ .

Example of code in *Mathematica*:

```
x pd[y]-y pd[x]/.pd[a_]:>
D[ArcTan[y/x],a]pd[\[Phi]]+D[Sqrt[x^2+y^2],a]pd[r]//Simplify
```

The vector field  $x\partial_y - y\partial_x = \partial_\phi$  generates rotations. It is very common, and you have to know this relation by heart.

Although the derivative  $\frac{d \arctan(x)}{dx} = \frac{1}{1+x^2}$  is an easy one, it is common to forget this relation. To avoid remembering it, let us discover  $x\partial_y - y\partial_x = \partial_\phi$  in a bit different fashion. Generically,

$$x\partial_y - y\partial_x = A\partial_r + B\partial_\phi,$$

with  $A, B$  being some functions of  $r$  and  $\phi$ .

It is clear that  $(A\partial_r + B\partial_\phi)r = A$ . On the other hand,  $(x\partial_y - y\partial_x)r = 0$  (simple computation), therefore  $A = 0$ . To find  $B$ , we compute

$$\partial_\phi = \frac{\partial x}{\partial \phi} \partial_x + \frac{\partial y}{\partial \phi} \partial_y = -y\partial_x + x\partial_y. \quad (5)$$

8\* Rewrite  $x\partial_y - y\partial_x$ ,  $x\partial_z - z\partial_x$ ,  $y\partial_z - z\partial_y$  in spherical coordinates. Spherical coordinates are defined by  $x = r \sin \theta \cos \phi$ ,  $y = r \sin \theta \sin \phi$ ,  $z = r \cos \theta$ .

**Solution/Hint/Comment:** Correspondingly:  $\partial_\phi$ ,  $-\cos \phi \partial_\theta + \cot \theta \sin \phi \partial_\phi$ ,  $-\sin \phi \partial_\theta - \cos \phi \cot \theta \partial_\phi$ . Answer was generated by *Mathematica*.

9\* Metric is a tensor field of rank 2,  $g_{ij}(x)$ , which defines a scalar product of vectors (at each point  $x$ ):  $\langle v, w \rangle \equiv v^i w^j g_{ij}$ . This is another example of vector field, now with  $k = 2n$ .

Find how metric changes with the change of coordinates

**Solution/Hint/Comment:**

$$g_{ij}(x) = \frac{\partial y^k}{\partial x^i} \frac{\partial y^l}{\partial x^j} g_{kl}(y) \quad (6)$$

10\* If in the Descartes coordinates  $g_{ij} = \delta_{ij}$ , find  $g$  explicitly in polar and complex coordinates for the case of 2-dim space and in spherical coordinates for the case of 3-dim space.

**Solution/Hint/Comment:** From previous exercise we see  $g_{ij} = \sum_k \frac{\partial x^k}{\partial y^i} \frac{\partial x^k}{\partial y^j}$ .

For polar coordinates  $\{r, \phi\}$ :  $g = \begin{pmatrix} 1 & 0 \\ 0 & r^2 \end{pmatrix}$ , for complex coordinates  $\{z, \bar{z}\}$ :

$$g = \frac{1}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \text{ for spherical coordinates } \{r, \theta, \phi\}: g = \begin{pmatrix} 1 & 0 & 0 \\ 0 & r^2 & 0 \\ 0 & 0 & r^2 \sin^2 \theta \end{pmatrix}.$$

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### Integration

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1. Is it correct, in general, to write  $\int_\gamma y dx = yx$ ?

**Solution/Hint/Comment:** No, except for the case when  $y = \text{const}$  along the contour of integration. This question was asked because some of students attempted to find  $f$  for which  $ydx = df$ .

2. Compute integral  $\oint_\gamma p dq$ , where  $\gamma$  is a circle of radius  $R$ :  $p^2 + q^2 = R^2$ . Integration is counterclockwise.

**Solution/Hint/Comment:**  $\pi R^2$ , by Stockes theorem it is the area of the disk surrounded by the circle. Students might be willing to do it differently, e.g. by introducing polar coordinates.

3. Compute integral  $\int_{\gamma} d(x/y)$  for the following 3 contours. Each contour consists of straight lines connecting the following points:

- a)  $\{0, 0\}, \{1, 1\}$ ,
- b)  $\{0, 0\}, \{1, 0\}, \{1, 1\}$ ,
- c)  $\{0, 0\}, \{0, 1\}, \{1, 1\}$ .

**Solution/Hint/Comment:** Although the form is exact, integral should be regularised in the vicinity of zero. a)=0, b) diverges, c)=1.

### Legendre transform

Legendre transform of function  $f(x)$  on the interval  $I$  is a function  $g(p)$  defined as

$$g(p) = \sup_{x \in I} (xp - f(x)). \quad (7)$$

1. It is well-defined operation if  $\frac{\partial^2 f(x)}{\partial x^2} \geq 0$ . Why?
2. Find the Legendre transform of  $\sqrt{1+x^2}$ . What is the range of  $x$  and  $p$  for which the Legendre transform is defined?

**Solution/Hint/Comment:** First check when Legendre transform is defined.  $\sqrt{1+x^2}'' = \frac{1}{(1+x^2)^{3/2}}$ , therefore for any  $x$ . Note: on the exam you should not do this verification, unless is explicitly asked to. To find the maximum over  $x$  of  $xp - f(x)$ , we solve  $(xp - f(x))' = 0$  which gives the standard  $p = f'$ , or explicitly

$$p = \frac{x}{\sqrt{1+x^2}}. \quad (8)$$

Now, solve it with respect to  $x$ . Write equation for  $p^2$ :

$$p^2 = \frac{x^2}{1+x^2} \quad \rightarrow \quad x^2 = \frac{p^2}{1-p^2}.$$

Then you have  $x = \pm \frac{p}{\sqrt{1-p^2}}$ , the sign ambiguity appears because we were taking square root. To fix this ambiguity, we note from (8) that  $p$  has the same sign as  $x$ . Therefore

$$x = \frac{p}{\sqrt{1-p^2}}. \quad (9)$$

Finally, we substitute the found value of  $x$  into  $xp - f(x)$ :

$$g(p) = xp - \sqrt{1+x^2}, \quad \text{for } x = \frac{p}{\sqrt{1-p^2}}. \quad (10)$$

We can of course boldly substitute  $x$ , but this will result in nested square root structure and a bit painful simplification. It is much easier to note that  $\sqrt{1+x^2} = \frac{x}{p} = \frac{1}{\sqrt{1-p^2}}$ . Therefore

$$g(p) = \frac{p}{\sqrt{1-p^2}} p - \frac{1}{\sqrt{1-p^2}} = -\sqrt{1-p^2}, \quad (11)$$

so the answer  $g(p) = -\sqrt{1-p^2}$ .

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### On exact differentials

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1. Find all  $f$  such that  $df = 2xy dx + (x^2 - y^2)dy$ .

**Solution/Hint/Comment:**  $f = x^2 y - \frac{1}{3}y^3 + \text{const}$

2. Prove that if  $\omega$  is exact then  $\oint_{\gamma} \omega = 0$  for any closed contour.

- 3\* Since for exact differential  $\omega$  one has  $\omega_i = \frac{\partial f}{\partial x^i}$ , the necessary condition of exactness is

$$\frac{\partial \omega_i}{\partial x^j} = \frac{\partial \omega_j}{\partial x^i}. \quad (12)$$

Prove that if (12) holds then  $\oint_{\gamma} \omega = 0$  for any closed contour  $\gamma$  (note that (12) was not proven to be sufficient condition). Consider for this first  $\gamma$  being a square. Then use the argument that any closed contour is a limit of many squares (at this second step you are not required to be rigorous).

- 4\* Consider  $\omega = \frac{xdy - ydx}{x^2 + y^2}$ . Is condition (12) satisfied? Compute  $\int_{\gamma} \omega$  for contour being a circle of unit radius  $x^2 + y^2 = 1$ . Do you get zero? Are you happy with the statements that you proved above?

**Solution/Hint/Comment:** In polar coordinates,  $\omega = d\phi$ , so integral will give  $2\pi$ . The problem is that  $\omega$  is singular at 0. Statements above apply only for a contour which can be shrinker to point, and no singularities encountered during shrinking.