

① $I_0 \quad dS_1 = p dq - P dQ - (\mathcal{H} - \mathcal{H}') dt$

$$S_1(q, Q, t) : \quad p = \frac{\partial S_1}{\partial q} \Big|_{Q, t}; \quad P = -\frac{\partial S_1}{\partial Q} \Big|_{q, t}; \quad \mathcal{H}' - \mathcal{H} = \frac{\partial S_1}{\partial t} \Big|_{q, Q}$$

S_2, S_3, S_4 - are Legendre transforms of S_1 (but with respect to different variables / pairs of variables)

$S_2(q, P, t) = S_1 + P Q$

$dS_2 = dS_1 + P dQ + Q dP = p dq + Q dP - (\mathcal{H} - \mathcal{H}') dt$

$$P = \frac{\partial S_2}{\partial q} \Big|_{P, t}; \quad Q = + \frac{\partial S_2}{\partial P} \Big|_{q, t}; \quad \mathcal{H}' - \mathcal{H} = \frac{\partial S_2}{\partial t} \Big|_{q, P}$$

↑
showing what is fixed is important (compare to a similar expression for S_1)

time is usually fixed by default. so if you do not mention that it is fixed, it is ok.

$S_3(p, Q, t) = S_1 - p q$

$dS_3 = -q dp - P dQ - (\mathcal{H} - \mathcal{H}') dt$

$$q = -\frac{\partial S_3}{\partial p} \Big|_{Q, t}; \quad P = -\frac{\partial S_3}{\partial Q} \Big|_{p, t}; \quad (\mathcal{H}' - \mathcal{H}) = \frac{\partial S_3}{\partial t} \Big|_{p, Q}$$

$S_4(p, P, t) = S_1 + P Q - p q$

$dS_4 = -q dp + Q dP - (\mathcal{H} - \mathcal{H}') dt$

$$q = -\frac{\partial S_4}{\partial p} \Big|_{P, t}; \quad Q = + \frac{\partial S_4}{\partial P} \Big|_{p, t}; \quad (\mathcal{H}' - \mathcal{H}) = \frac{\partial S_4}{\partial t} \Big|_{p, P}$$

2.(a) $q_i = - \frac{\partial S_3}{\partial p_i} \Big|_q = Q^i + a^i$
 $p_i = - \frac{\partial S_3}{\partial Q^i} \Big|_p = P_i$

$$\left. \begin{array}{l} q_i = Q^i + a^i \\ p_i = P_i \end{array} \right\} \Rightarrow \begin{array}{l} \vec{Q} = \vec{q} - \vec{a} \\ \vec{P} = \vec{p} \end{array} \quad (\text{meaning: translation by } -\vec{a})$$

(b) $P_i = \frac{\partial S_2}{\partial q_i} \Big|_p = p_i - \epsilon_{ijk} a^j p_k = p_i + \epsilon_{ijk} a^j p_k$

$Q_i = \frac{\partial S_2}{\partial P_i} \Big|_q = q_i - \epsilon_{jik} a^j q_k = q_i - \epsilon_{ijk} a^j q_k$

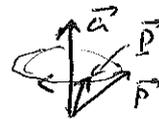
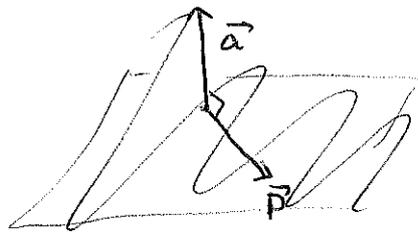
$P_i = p_i - \epsilon_{ijk} a^j p_k \stackrel{\text{linear approx.}}{=} p_i - \epsilon_{ijk} a^j p_k$

$Q_i = q_i - \epsilon_{ijk} a^j q_k$

Or in vector form:

$\vec{P} = \vec{p} + \vec{p} \times \vec{a}$ (meaning: rotation)

$\vec{Q} = \vec{q} + \vec{q} \times \vec{a}$



If you write $\vec{a} = \tau \vec{n}$, then you can think about

$\vec{p} = \vec{p}(0)$

$\vec{P} = \vec{p}(\tau)$

$\frac{d\vec{P}}{d\tau} = \vec{P} \times \vec{n}$

standard dif. equation for rotation

(c) $q = - \frac{\partial S_3}{\partial p} \Big|_q$; $P = - \frac{\partial S_3}{\partial Q} \Big|_p$

$q = Q + \tau \frac{\partial \mathcal{H}}{\partial p} \Big|_q \Rightarrow Q = q - \tau \frac{\partial \mathcal{H}}{\partial p} \Big|_q$

$P = p + \tau \frac{\partial \mathcal{H}}{\partial Q} \Big|_p \Rightarrow P = p + \tau \frac{\partial \mathcal{H}}{\partial Q} \Big|_p$

consider

2c - continued

HWS
Solutions

Considering linear in τ approximation,

$$\text{we can replace } \frac{\partial \mathcal{H}(p, Q, \tau)}{\partial p} \rightarrow \frac{\partial \mathcal{H}(p, q)}{\partial p}$$

$$\frac{\partial \mathcal{H}(p, Q)}{\partial Q} \rightarrow \frac{\partial \mathcal{H}(p, q)}{\partial q}$$

Thinking about $Q = q(\tau)$ ($q = q(0)$)
 $P = p(\tau)$ ($p = p(0)$), we get

a differential equations in the limit $\tau \rightarrow 0$

$$\frac{dq}{d\tau} = - \frac{\partial \mathcal{H}}{\partial p}$$

$$\frac{dp}{d\tau} = \frac{\partial \mathcal{H}}{\partial q}$$

} $\Rightarrow (-\mathcal{H})$ plays the role of
hamiltonian
and canonical transformation:
solution of eqns of
motion.

(d) $S_1(q, Q) = \frac{m}{2} \frac{(Q-q)^2}{t_2-t_1}$

$$P = \left. \frac{\partial S_1}{\partial q} \right|_Q = \frac{m}{t_2-t_1} (q-Q)$$

$$P = - \left. \frac{\partial S_1}{\partial Q} \right|_q = \frac{m}{t_2-t_1} (q-Q)$$

} ~~$P = p$~~
 ~~$Q = q$~~ situation
is not clear.

$$\Rightarrow P = p$$

$$Q = - \frac{t_2-t_1}{m} P + q$$

$$p = P$$

$$q = Q + \frac{t_2-t_1}{m} P$$

} \Leftarrow in this way interpretation is
better.

It is a free particle moving
with momentum p , its position
after $\Delta t = t_2 - t_1$.

3.

HW5 (7)
Solutions

Step 1: find solution of equations of motion. For a free particle it is just

$$q(t) = \alpha t + \beta$$

$$q(0) = q_i; \quad q(t_f) = q_f$$

$$\Downarrow$$

$$\beta = q_i \quad \xrightarrow{\quad t_f \quad} \quad \alpha = \frac{q_f - q_i}{t_f}$$

~~$$q(t) = \frac{q_f - q_i}{t_f} t + q_i$$~~

$$q(t) = \frac{q_f - q_i}{t_f} t + q_i$$

Step 2 substitute this solution into S^1 :

$$S(q_f, q_i, t) \mathcal{S} = \frac{m}{2} \int_0^{t_f} \dot{q}^2 dt = \frac{m}{2} \int_0^{t_f} \left(\frac{q_f - q_i}{t_f} \right)^2 dt = \frac{m}{2} \frac{(q_f - q_i)^2}{t_f}$$

Hence ~~$S(q_f, q_i, t)$~~

$$S(q_f, q_i, t) = \frac{m}{2} \frac{(q_f - q_i)^2}{t}$$

Note that this a generating function from 2(d).

~~Exercise 4~~

4. Canonical transformation $X = X(x)$
has the property:

$$\{X_\alpha, X_\beta\}_x = \omega_{\alpha\beta}$$

as discussed on the lecture.

This property is the necessary and sufficient condition for the transformation to be canonical.

In practice, we have to demand:

$$\begin{aligned} \{X, Y\} &= 0 & \{X, P_Y\} &= 0 \\ \{P_X, P_Y\} &= 0 & \{Y, P_X\} &= 0 \end{aligned}$$

$$\{X, P_X\} = 1 \quad \{Y, P_Y\} = 1$$

Result of computation of Poisson brackets:

$$\{X, Y\} = \frac{1-\beta^2}{\alpha^2} \quad \{X, P_Y\} = 0$$

$$\{P_X, P_Y\} = \frac{\alpha^2}{4} (1-\beta^2) \quad \{Y, P_X\} = 0$$

$$\{X, P_X\} = \frac{1}{2} (1+\beta^2)$$

$$\{Y, P_Y\} = \frac{1}{2} (1+\beta^2)$$

From the last one: $\frac{1}{2}(1+\beta^2) = 1 \Rightarrow \beta^2 = 1 \Rightarrow \underline{\beta = \pm 1}$

This is enough to satisfy all the $\{.,.\}$ to be correct.

So: $\boxed{\beta = \pm 1, \alpha \text{ - arbitrary}}$ ($\alpha \neq 0$ though)

HWS

solutions

④

⑤

5. From question 3: $S(q, Q, t) = \frac{m}{2} \frac{(Q-q)^2}{t}$

HWS 6
solutions

HJ equation $\frac{\partial S}{\partial t} + \mathcal{H}(q, \frac{\partial S}{\partial q}, t) = 0$

$$\frac{\partial S}{\partial t} = -\frac{m}{2} \frac{(Q-q)^2}{t^2}$$

$$\begin{aligned} \mathcal{H}(q, p, t) &= \frac{p^2}{2m} \text{ (for free particle)} \Rightarrow \mathcal{H}(q, \frac{\partial S}{\partial q}, t) = \\ &= \frac{1}{2m} \left(\frac{\partial S}{\partial q} \right)^2 = \\ &= \frac{1}{2m} \left(m \frac{q-Q}{t} \right)^2 = \\ &= \frac{m}{2} \frac{(Q-q)^2}{t^2} \end{aligned}$$

So indeed HJ is satisfied.

6.

$$\frac{\partial S}{\partial t} + \frac{1}{2m} \left(\frac{\partial S}{\partial q} \right)^2 = 0 ; \quad S = \underbrace{W(q, E)}_{\substack{\text{function only} \\ \text{of } q}} - \underbrace{Et}_{\substack{\text{function} \\ \text{only on } t}}$$

$$-E + \frac{1}{2m} \left(\frac{\partial W}{\partial q} \right)^2 = 0 \Rightarrow E = \text{const} \text{ (does not depend on } t)$$

$$\frac{\partial W}{\partial q} = \sqrt{2mE} \Rightarrow W = \sqrt{2mE} (q - q_0) + f(E) \quad (*)$$

$S(q, Q, t) = \frac{m}{2} \frac{(Q-q)^2}{t}$. For the sake of comparison we define Legendre transform with the following signs:

$$\text{Leg.}(S) = \mp (Et + S)$$

$$\text{Hence } E = -\frac{\partial S}{\partial t} = \frac{m}{2} \frac{(Q-q)^2}{t^2} \Rightarrow t = \pm \sqrt{\frac{m}{2E}} (Q-q)$$

$$Et + S = \left(t = \pm \sqrt{\frac{m}{2E}} (Q-q) \right) = \pm \sqrt{\frac{mE}{2}} (Q-q) + \pm \frac{m}{2} \frac{Q-q}{\sqrt{\frac{m}{2E}}} = \pm \sqrt{\frac{mE}{2}} (Q-q)$$

with "-" choice we get (*).

7. $p_x = \frac{\partial \mathcal{L}}{\partial \dot{x}} = \dot{x} + By \Rightarrow \dot{x} = p_x - By$

$p_y = \frac{\partial \mathcal{L}}{\partial \dot{y}} = \dot{y} - Bx \Rightarrow \dot{y} = p_y + Bx$

$$\begin{aligned} \mathcal{H}(x, y, p_x, p_y) &= p_x \dot{x} + p_y \dot{y} - \mathcal{L} = (\text{substitute all } \dot{x}, \dot{y}) = \\ &= p_x(p_x - By) + p_y(p_y + Bx) - \frac{1}{2}(p_x - By)^2 - \frac{1}{2}(p_y + Bx)^2 - \\ &\quad - B((p_x - By)y - (p_y + Bx)x) + \frac{1}{2}\omega^2(x^2 + y^2) = \\ &= \frac{1}{2}p_x^2 + \frac{1}{2}p_y^2 - \cancel{B(p_x y - p_y x)} + \cancel{B(p_x y - p_y x)} - \\ &\quad - \frac{1}{2}B^2 y^2 - \frac{1}{2}B^2 x^2 - B(p_x y - p_y x) + \\ &\quad + B^2(y^2 + x^2) + \frac{1}{2}\omega^2(x^2 + y^2) = \end{aligned}$$

$$\boxed{H = \frac{1}{2}p_x^2 + \frac{1}{2}p_y^2 - B(p_x y - p_y x) + \frac{1}{2}(\omega^2 + B^2)(x^2 + y^2)}$$

$\mathcal{L}_{\text{first order}} = p_x \dot{x} + p_y \dot{y} - H$, H from the box above.

8. Hamiltonians are not invariant under time-dependent transformation, recall $\mathcal{H}' - \mathcal{H} = \frac{\partial S}{\partial t}$. But Lagrangians are invariant. This means that we can boldly

substitute $x = x(X, Y, t)$
 $p = p(P, Y, t)$ into Lagrangian,

Note: $p_x \dot{x} + p_y \dot{y}$ is interpreted as $\vec{p} \cdot \dot{\vec{x}}$, where $\vec{p} \equiv (p_x, p_y)$
 $\dot{\vec{x}} = (\dot{x}, \dot{y})$

If $\vec{x} = \mathcal{O} \vec{X}$, where $\mathcal{O} = \begin{pmatrix} \cos Bt & -\sin Bt \\ \sin Bt & \cos Bt \end{pmatrix}$,

then

$$\dot{\vec{x}} = \mathcal{O} \dot{\vec{X}} + \dot{\mathcal{O}} \vec{X} ; \dot{\mathcal{O}} = -B \begin{pmatrix} +\sin Bt & +\cos Bt \\ -\cos Bt & \sin Bt \end{pmatrix}$$

$$\vec{p} \cdot \dot{\vec{x}} = \vec{p}^T \overset{\text{transposed}}{\mathcal{O}^T} (\mathcal{O} \dot{\vec{X}} + \dot{\mathcal{O}} \vec{X}) = \vec{p} \dot{\vec{X}} + \vec{p}^T \mathcal{O}^T \dot{\mathcal{O}} \vec{X}$$

8. - continued

HWS (3)
solutions

$$O^T \dot{O} = -B \begin{pmatrix} \cos & \sin \\ -\sin & \cos \end{pmatrix} \begin{pmatrix} \sin & \cos \\ -\cos & \sin \end{pmatrix} = -B \underbrace{\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}}_{\mathcal{E}}$$

Conclusion:

$$\vec{p} \dot{\vec{x}} = \vec{P} \dot{\vec{X}} - B (\vec{P}^T \mathcal{E} \vec{X})$$

Now rewrite H in vector form

$$H = \frac{1}{2} \vec{P} \cdot \vec{P} + \frac{1}{2} (\omega^2 + B^2) \vec{X} \cdot \vec{X} - B (\vec{P}^T \mathcal{E} \cdot \vec{X})$$

Under rotations

$$\downarrow$$
$$\frac{1}{2} \vec{P} \cdot \vec{P} + \frac{1}{2} (\omega^2 + B^2) \vec{X} \cdot \vec{X} - B (\vec{P}^T \cdot \underbrace{O^T \mathcal{E} O}_{\mathcal{E}} \vec{X})$$

$$\text{Indeed: } \begin{pmatrix} \cos & \sin \\ -\sin & \cos \end{pmatrix} \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} \cos & -\sin \\ \sin & \cos \end{pmatrix} =$$
$$= \begin{pmatrix} \cos & \sin \\ -\sin & \cos \end{pmatrix} \begin{pmatrix} \sin & \cos \\ -\cos & \sin \end{pmatrix} = \mathcal{E}$$

Hence, \mathcal{Z} after rotations of coordinates

becomes:

$$\mathcal{Z}_{\text{first order}} = \vec{P} \dot{\vec{X}} - \cancel{B (\vec{P}^T \mathcal{E} \vec{X})} - \left(\frac{1}{2} \vec{P}^2 + \frac{1}{2} (\omega^2 + B^2) \vec{X}^2 - \cancel{B (\vec{P}^T \mathcal{E} \vec{X})} \right)$$

Since $\mathcal{Z} = p\dot{x} - \mathcal{H}$ always, we conclude

that

$$\mathcal{H}' = \frac{1}{2} \vec{P}^2 + \frac{1}{2} (\omega^2 + B^2) \vec{X}^2, \text{ i.e. 2 harmonic oscillators with frequency } \underline{\omega + B}$$

9. Generic HS is $\frac{\partial S}{\partial t} + \mathcal{H}' = 0$.

Since there is no explicit dependence on time,

we represent $S = W - Et$ to get

$$\mathcal{H}'(q, \frac{\partial W}{\partial q}) = E$$

E is interpreted as total energy.

9-continued

Since Hamiltonian is
of the form:

HWS (9)
solutions

$$H' = \sum_{i=1}^2 \left(\frac{1}{2} P_i^2 + \frac{1}{2} (\omega^2 + B^2) X_i^2 \right),$$

i.e. it splits into $H' = H'_1(P_1, X_1) + H'_2(P_2, X_2)$,

we can write an ansatz:

$$W = W_1(X_1) + W_2(X_2)$$

and get equations from HJ (standard logic of separation of variables):

$$H'(\partial) \quad \frac{1}{2} \left(\frac{\partial W_i}{\partial X_i} \right)^2 + \frac{1}{2} (\omega^2 + B^2) X_i^2 = E_i, \text{ for } i=1,2$$

with $E_1 + E_2 = E$

Obviously, these ² equations for $i=1,2$ are equivalent.

We need to solve only one:

$$\frac{1}{2} \left(\frac{\partial W}{\partial X} \right)^2 + \frac{1}{2} (\omega^2 + B^2) X^2 = E$$

This is HJ for Harmonic oscillator, it was explained during lecture

$$W = \underbrace{\int \sqrt{2E - (\omega^2 + B^2) X^2} dx}_{(x)} \stackrel{\text{using hint}}{=} \frac{1}{2} X \sqrt{2E - (\omega^2 + B^2) X^2} + \frac{E}{\sqrt{\omega^2 + B^2}} \arcsin \left(\sqrt{\frac{\omega^2 + B^2}{2E}} X \right)$$

$$W_{\text{total}} = \sum_{i=1}^2 \left(\frac{1}{2} X_i \sqrt{2E_i - (\omega^2 + B^2) X_i^2} + \frac{E}{\sqrt{\omega^2 + B^2}} \arcsin \left(\sqrt{\frac{\omega^2 + B^2}{2E}} X_i \right) \right)$$

$$S = -(E_1 + E_2)t + W_{\text{total}}$$

W. 2 WQ first use means $P_i = \frac{\partial W}{\partial X_i}$. But from (x) it simply $P_i = \sqrt{\dots} \Rightarrow \frac{1}{2} (P_i^2 + (\omega^2 + B^2) X_i^2) = E_i$

10. We can think about $S(\bar{x}_1, \bar{x}_2, E_1, E_2, t)$

HWS (10)
solutions

as about generating function of
canonical transformation $S(q, p, t)$ which
 $\begin{matrix} \nearrow & \uparrow \\ \text{this} & \text{this} \\ \text{is } \bar{x}_1 & E \end{matrix}$

maps original Hamiltonian \mathcal{H} to the new
Hamiltonian $K=0$. Indeed $K = \mathcal{H}' = \frac{\partial S}{\partial t}$
 $\begin{matrix} \uparrow & \uparrow \\ \text{new} & \text{old Hamiltonian} \\ \text{Hamiltonian} & \end{matrix}$

$K=0$ is equivalent to HT equation.

Note: we interpreted ~~\bar{x}_2~~ E as some P . This is
just an interpretation. Physical meaning of E is
energy. For canonical transformation it is only
important what is conjugated pair. And
since $K=0$, both E and its conjugate
will be constant ~~of~~ in time t .

Denote conjugate of E as τ
 $\begin{pmatrix} \bar{x}_1 \\ \bar{x}_2 \end{pmatrix} \quad \begin{pmatrix} \tau \\ \tau \end{pmatrix}$

$$P_1 = \frac{\partial S}{\partial \bar{x}_1} = \sqrt{2E_1 - (\omega^2 + B^2) \bar{x}_1^2}$$

$$P_2 = \frac{\partial S}{\partial \bar{x}_2} = \sqrt{2E_2 - (\omega^2 + B^2) \bar{x}_2^2}$$

$$\tau_1 = \frac{\partial S}{\partial E_1} = -t + \frac{1}{\sqrt{B^2 + \omega^2}} \arcsin\left(\sqrt{\frac{B^2 + \omega^2}{2E_1}} \bar{x}_1\right)$$

$$\tau_2 = \frac{\partial S}{\partial E_2} = -t + \frac{1}{\sqrt{B^2 + \omega^2}} \arcsin\left(\sqrt{\frac{B^2 + \omega^2}{2E_2}} \bar{x}_2\right)$$

So we get: $\bar{x}_i = \sqrt{\frac{2E_i}{B^2 + \omega^2}} \sin\left(\sqrt{B^2 + \omega^2} (t + \tau_i)\right)$

and then
it is easy
to get $P_i = \sqrt{2E_i} \cos\left(\sqrt{B^2 + \omega^2} (t + \tau_i)\right)$

Original coordinates movement
is obtained by rotation:

$$\begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = \begin{pmatrix} \cos Bt & -\sin Bt \\ \sin Bt & \cos Bt \end{pmatrix} \begin{pmatrix} \sqrt{\frac{2E_1}{B^2 + \omega^2}} \sin(\sqrt{B^2 + \omega^2}(t + \tau_1)) \\ \sqrt{\frac{2E_2}{B^2 + \omega^2}} \sin(\sqrt{B^2 + \omega^2}(t + \tau_2)) \end{pmatrix}$$

$$\begin{pmatrix} p_x(t) \\ p_y(t) \end{pmatrix} = \begin{pmatrix} \cos Bt & -\sin Bt \\ \sin Bt & \cos Bt \end{pmatrix} \begin{pmatrix} \sqrt{2E_1} \cos(\sqrt{B^2 + \omega^2}(t + \tau_1)) \\ \sqrt{2E_2} \cos(\sqrt{B^2 + \omega^2}(t + \tau_2)) \end{pmatrix}$$

11. There are two movements in this motion
periods of

$$T_B = \frac{2\pi}{B}$$

$$T_{\Omega} = \frac{2\pi}{\Omega}$$

$$\Omega = \sqrt{B^2 + \omega^2}$$

If $\frac{T_B}{T_{\Omega}}$ is a rational number, then

after sufficiently long Δt
system will return to its original position,
i.e. trajectory will be closed

More precisely; if $\frac{T_B}{T_{\Omega}} = \frac{m}{n}$, then after for $\Delta t = k \cdot T_B$,
where k is divisible by n , the system will
return to original
position.

You can download onlite
example of a plot for a computer.