CTYI GAME THEORY: COURSE OUTLINE 2020

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Introduction

Welcome to the CTYI course Game Theory.

Game theory is the study of mathematical models of conflict and cooperation arising when rational, intelligent decision-makers ("players") compete against one another according to a predefined set of universally agreed upon rules. This course is intended to serve as an introduction both to the spirit and mathematics of the subject where we will study *games* and their application to real life scenarios. The following is a brief outline of how the course is organised and what I hope we can tackle in the coming weeks.

1. Monday

- Introducing me, you, and game theory. We begin by introducing everyone and everything.
- Some simple games. We will play some games and then determine mathematically what are the wining strategies.
- The Euro Auction, $\frac{2}{3}$ -the-average, Ultimate Tic Tac Toe, and the Prisoner's Dilemma.

2. Tuesday

- Intuitive examples of games & approaching the definition of a Nash equilibrium. We will develop more serious mathematics used to calculate optima.
- Analysing some simple games: the Grade Game, Battle of the Saxes.
- The Dark Knight & Game Theory. We will begin to look at how one can apply game theory in real life or fictional situations.

3. Wednesday

- An introduction to some technicalities. We'll explore the definition of a "Nash equilibrium" in more detail.
- Strategic games & what we can learn from them.

4. Thursday

- The game of Hex. This will be our first in-depth analysis of a game.
- The Cuban Missile Crisis, Chicken, & the nuclear capability of Iran in 2012. We develop game theory for non-simultaneous games, using the "theory of moves" to define nonmyopic equilibria.

5. Friday

- Mixed-strategy Nash equilibria. How to always win the game (from a probabilistic viewpoint).
- Miscellaneous topic, chosen by the students. We will make a deeper study of a topic covered previously. The choices are:
 - The mathematics & graph theory behind Hex/the Brouwer Fixed Point Theorem.
 - Evolutionary Biology & Game Theory.
 - Debate: Should the U.S. have invaded Iraq? (Debating from a gametheoretic standpoint.)
 - Game Theory in the Media. (Applying our mathematics to Star Wars, the 2016 U.S. presidential election, Brexit, the Princess Bride, the Cold War & other examples.)
 - Analysing other simple games. Bagh-Chal (AKA Tigers & Goats), Order-and-chaos, etc.