```
• void sum(double A[][M], double B[][M], double C[][M], double D[][M])
1.
      {
         int i,j;
         for (i=0; i<N; i++)
             for (j=0; j<M; j++)
               {
                 C[i][j] = A[i][j] + B[i][j];
                 D[i][j] = A[i][j] - B[i][j];
           }
      }
     • double fofx( double x )
        return( (sqrt(x+1)*pow(x+1,2*x))/(2*cos(x)));

    double meanval(int n, double x[])

         int i;
         double mean = 0.0;
         for (i=0; i<n; i++)
             mean += x[i];
        mean /= n;
        return(mean);
```

2. Main points

- draw the picture as given in the notes
- explain (briefly) the proceedure as represented in the picture (2-3 sentances)
- method arises from a Taylor series expansion ie. $f(x+\delta) = f(x) + \delta f'(x) + \dots$
- restricting to the first 2 terms $\Rightarrow \delta = -f(x)/f'(x)$
- signal for a root at x is $\delta = 0$ and f(x) = 0.
- Newton Raphson algorithm is $x_{n+1} = x_n + \delta$

The proof of quadratic convergence is in the notes (referred to as a recurrence relation).

The 2 roots are x = 4.236 and x = -0.236 (you should show workings via Newton Raphson for these results).

3. The sorting program for this question is on-line at http://www.maths.tcd.ie/ ryan/teaching/sele
The only change you need to make is to read the numbers from the keyboard (using
a scanf statement) rather than writing them into the program.

4. (a)
$$(((x/y)*i)+j) \to 1.6666$$

(b) $(((x < y)\&\&(y! = 0.0))||(i == j)) \to TRUE(= 1)$
(c) $(((!x)*y)/2.0) \to 0$

Primary difference between an array and a structure?

Array members must be all of the same type. A structure can have members of different types.

Describe the memory map:

Byte Address	Value	Variable Name
28-32		employees[1].age
20-28		employees[1].salary
16-20		employees[0].age
8-16		employees[0].salary
4-8		p
0-4		i

Trace what happens during execution:

Byte Address	Value	Variable Name
28-32	27	employees[1].age
20-28	$22000.00 \longrightarrow 24200.00$	employees[1].salary
16-20	25	employees[0].age
8-16	$20000.00 \longrightarrow 22000.00$	employees[0].salary
4-8	$8_{mem} \longrightarrow 20_{mem}$	p
0-4	$0 \longrightarrow 1 \longrightarrow 2$	i

(Note that these two memory maps can be combined in one for your exam answer - I split them up to show you the two distinct parts).

5. $(223)_{10} = (df)_{16} = (11011111)_2$. The HEX pattern for this is (using 2's complement)

 $(fab)_{16} = (111110101011)_2 = (4011)_{10}$. The HEX pattern for this is (using 2's complement)

fffff055

 $(1.714)_{10} = (1.b6)_{16} = (1.10110110)_2$. The HEX pattern for this is (using IEEE)

3fdb0000

 $(10001.01011)_2 = (11.58)_{16} = (17.34375)_{10}$. The HEX pattern for this is (using IEEE)

418ac000

1megabyte = 1048576 bytes (1024 * 1024 ie ($2^{10} * 2^{10}$) bytes. This is 8388606 bits.

Answer = 8388606 + 8388606/8 = 9437184 bits = 1.125Mb.

6. The 2 coupled equations are

$$\begin{array}{rcl} \frac{dy}{dt} & = & z(t) \\ \frac{dz}{dt} & = & 1 - 2z(t) \end{array}$$

Define the Euler algoritm: to solve the equation $\frac{dy}{dx} = f(x, y)$, the Euler algorithm is

$$y_0 = A$$

$$y_{n+1} = y_n + hf(x_n, y_n)$$

For this problem:

 $t_1 \text{ ie } t = 0.1$

$$y_1 = y_0 + hz_0 = -1.0$$

 $z_1 = z_0 + h(1 - 2z_0) = 0.1$

 t_2 ie t = 0.2

$$y_2 = y_1 + hz_1 = -0.99$$

 $z_2 = z_1 + h(1 - 2z_1) = 0.18$

$$t_3$$
 ie $t = 0.3$

$$y_3 = y_2 + hz_2 = -0.972$$

 $z_3 = z_2 + h(1 - 2z_2) = 0.244$

$$t_4$$
 ie $t = 0.4$

$$y_4 = y_3 + hz_3 = -0.9476$$

Answer: y = -0.9476 at t = 0.4.

7. The derivation of Simpson's rule is in the notes (look for the picture of the parabola!). The extended rule is written in the notes and the derivation of the error is also there.

You should have derived

error term =
$$\frac{1}{180} \frac{(b-a)^5}{n^4} max(f'''' \mid_a^b)$$

Then for
$$f(x) = \frac{1}{x^4}$$
, $\max(f'''')_a^b = \max\left(\frac{840}{x^8}\right)_{x=1}^{x=4} = 840$.

Therefore

$$\frac{1}{180} \frac{(4-1)^5}{n^4} 840 < 10^{-4}$$

$$n > 51$$

Therefore n = 52 sub-intervals are needed.

- 8. The main points are
 - Call by value pass values of variables to functions. Call by reference uses pointers to pass the address of variables in main to the function
 - Call by value results in a local copy in the function, call by reference does not result in a local copy
 - To return a result, or change the value of a variable in the main program requires a return statement when using call by reference. This can be accomplished without a return statement using call by reference.

```
a daft program
```

XYZ VTYZ

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ells.

ea.

hells.

у.

he.

eashore