

dent variables - pick the most extreme of these.

- perturb a local extremum ie take a finite amplitude step away and see if you routine returns a "better" point.

## Chapter 5

# Minimums and Maximums

**Extrema** - the max or min point can be either:

global: truly the highest or lowest function value

local: highest or lowest in a finite neighborhood

and not on the boundary of the neighborhood.

DRAWING

A,C,E - local (not global) maxima

B,f - local (not global) maxima

G - global max

D -global min

X,Y,Z 'bracket' minimum F.

**Global Extrema:**

In general, every difficult problem standard approaches.

- find local extrema starting from widely varying values of the indepen-

## 5.1 Golden Section Search

The Golden section search is to find the local minimum of a curve.

It works in a similar fashion for the maximum.

This works like bracketing and bisection.

A minimum is bracketed if there's a triplet of points  $a < b < c$  such that  $f(b)$  is less than both  $f(a)$  and  $f(c)$

$\Rightarrow$  a minimum is in  $(a, c)$

DRAWING

initial guess  $(1, 2, 3)$  becomes  $(4, 2, 3), (4, 2, 5)$ ...

### Algorithm

Evaluate function at some point  $x$  in the larger of  $(a, b)$  and  $(b, c)$

if  $f(x) < f(b)$

$x$  replaces the midpoint  $b$  and  $b$  becomes an end point,  $(b, x, c)$

if  $f(x) > f(b)$

$b$  remains the midpoint and  $x$  replaces an end point,  $(x, b, c)$

Either way the width of the bracketing interval reduces, and the position of the minimum is better defined.

Repeat procedure until the width achieves a desired accuracy.

It can be shown that if the new test-point,  $x$ , is chosen to be a proportion

$$\frac{1+\sqrt{5}}{2} \quad (\text{hence Golden Section})$$

along the larger sub-interval, measured from the ends, then the width of the full interval  $(a, c)$  reduces at an optimal rate.

Note The Golden section search requires no information about the derivative of  $f$

The Golden Section is closely related to the Fibonacci Numbers

- shell spiral            - platonic solids
- plant branching      - random numbers
- flower petals        .
- pine cones            .

## The Golden Section Search Algorithm

Strategy to choose new point,  $x$ , in interval given  $((a, b, c))$ :

Suppose  $b$  is a fraction  $\omega$  of the way between  $a$  and  $c$ , i.e.

$$\frac{b-a}{c-a} = \omega ; \quad \frac{c-b}{c-a} = 1 - \omega$$

Also suppose that the next trial point  $x$  is an additional fraction  $z$  beyond  $b$ ,

$$\frac{x-b}{c-a} = z/$$

Then the next bracketing segment will either be of length  $\omega + z$  relative to the current one or of length  $1 - \omega$ . We want to minimise the "worst case possibility" so choose  $z$  to make these equal. Then,

$$z = 1 - 2\omega. \quad (5.1)$$

Now, you can see that the new point is the symmetric point to  $b$  in the

original interval, namely with  $|b - a|$  equal to  $|x - c|$ . Therefore the point  $x$  lies in the larger of the two segments.

But where? Ask where did  $\omega$  come from. It would have emerged from the same strategy applied at the previous stage in the analysis. Therefore if  $z$  is chosen to be optimal then so was  $\omega$  before it. This is *scale similarity* and it implies that  $x$  should be the same fraction of the way from  $b$  to  $c$  (if that's the bigger segment) as  $b$  was from  $a$  to  $c$ .

$$\begin{aligned} \frac{x - b}{c - b} &= \frac{b - a}{c - a} \\ &= \omega \\ \frac{x - b}{c - b} \frac{c - b}{c - a} &= \omega \\ z \left( \frac{1}{1 - \omega} \right) &= \omega \end{aligned} \tag{5.2}$$

Combining eqns 5.1 and 5.2 gives

$$\omega^2 - 3\omega + 1 = 0$$

and therefore

$$\omega = \frac{3 - \sqrt{5}}{2} \sim 0.38197$$

. the optimal bracketing interval has  $b$  fractional distance 0.38197 from the end and  $(1 - 0.38197) = 0.61803$  from the other.

These are the Golden Mean (section) from Pythagoras.

## 5.2 Other methods and applications

There are many other techniques for minimisation including:

- using first derivatives
- downhill simplex
- biconjugate gradient