



Hyach Venerable Senchlat Kam Light Cruiser

SPECS

Class: Hvy Combat Vsl
 In Service: 2250
 Point Value: 1020
 Ramming Factor: 180
 Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 x Speed
 Turn Delay: 2/3 x Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
 Stb/Port Defense: 15
 Engine Efficiency: 2/1
 Extra Power: 0
 Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	7	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	7	8

WEAPON DATA

Ext. Range Blast Laser
 Class: Laser
 Mode: Standard
 Damage: 2d10+14
 Range Penalty: -1 per 4 hexes
 Fire Control: +5/+3/-1
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

Splinter Maser

Class: Laser
 Modes: Standard
 Damage: 2d10+2
 Range Penalty: -1 (-2) per hex
 Fire Control: +3/+3/+2
 Intercept Rating: n/a
 Rate of Fire: 1 (2) per turn
Special: Armor counts double, damage doubled for crits

Interdictor

Class: Particle
 Modes: Defensive only
 Damage: None
 Range Penalty: n/a
 Fire Control: n/a
 Intercept Rating: -4
 Rate of Fire: 1 per turn

FORWARD HITS
 1-5: Retro Thrust
 6-7: ER Blast Laser
 8: Splinter Maser
 9: Interdictor
 10-18: Forward Struct
 19-20: PRIMARY Hit

AFT HITS
 1-5: Main Thrust
 6-7: ER Blast Laser
 8: Splinter Maser
 9: Interdictor
 10-18: Aft Struct
 19-20: PRIMARY Hit

PRIMARY HITS
 1-8: Primary Struct
 9-10: Port/Stb Thrust
 11-13: Sensors
 14: Hangar
 15: Computer
 16-17: Engine
 18-19: Reactor
 20: C & C

SPECIAL NOTES
 Crew Specialists: 2
 Gravitic Drive System

SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

3 BONUS FIRE CONTROL PTS.

Capital/HCVs

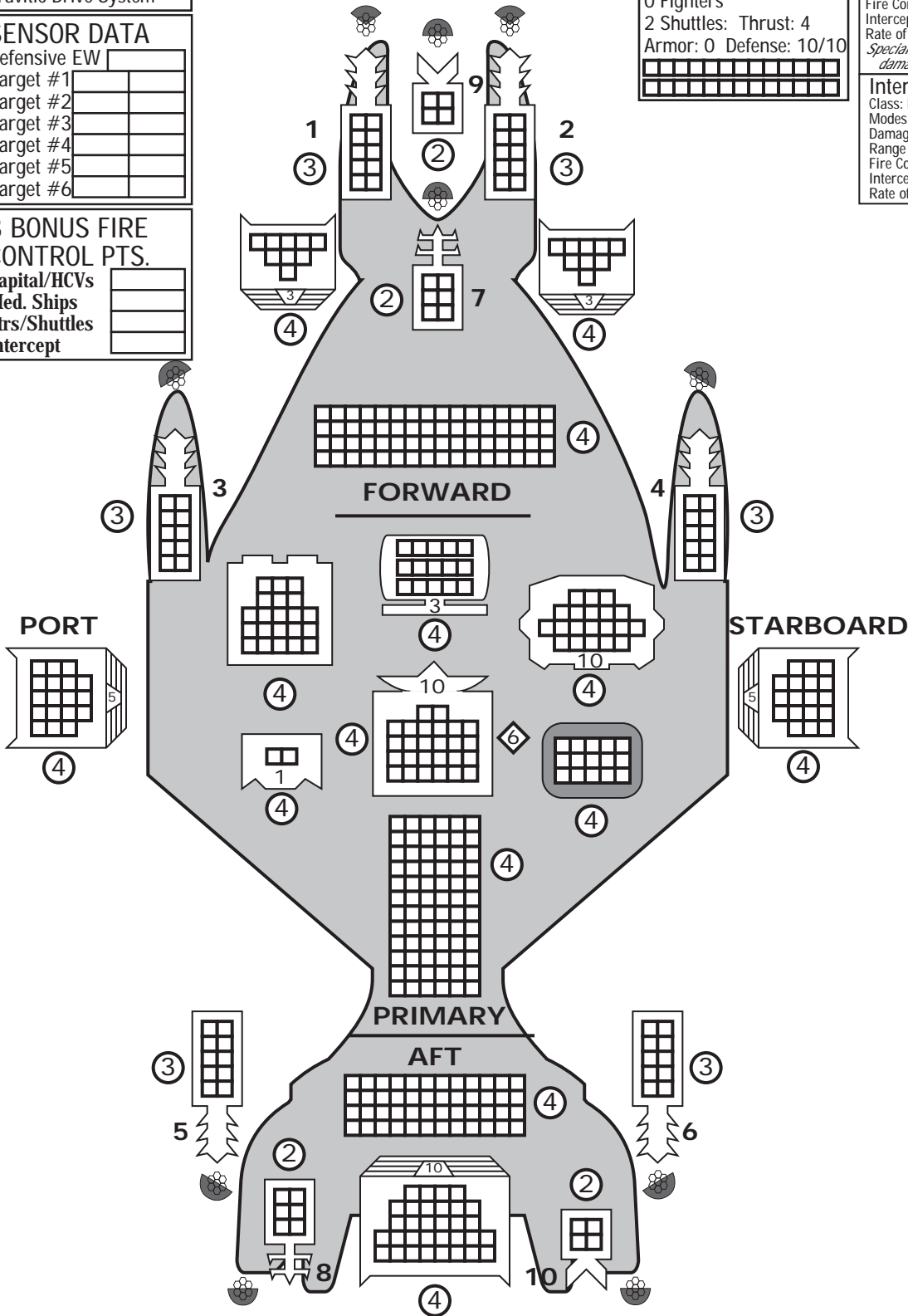
Med. Ships

Ftrs/Shuttles

Intercept

HANGAR

0 Fighters
 2 Shuttles: Thrust: 4
 Armor: 0 Defense: 10/10



ICON RECOGNITION

	Thruster
	C & C
	Sensors
	Engine
	Jump Engine
	Reactor
	Hangar
	Computer
	Interdictor
	Splinter Maser
	ER Blast Laser